Direct product theorem for discrepancy

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- What is the most effective way to distribute your limited resources to achieve these goals?
- Is it possible to accomplish all of these tasks while spending less than the sum of the resources required for the individual tasks?

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- Direct product theorem: advantage decreases exponentially

Applications

- Hardness amplification
 - Yao's XOR lemma: if circuits of size s err on f with non-negligible probability, then any circuit of some smaller size s' < s will have small advantage over random guessing on $\bigoplus_{i=1}^{k} f$.

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 - Parallel repetition: if Alice and Bob win game G with probability $\epsilon < 1$ then win k independent games with probability $\bar{\epsilon}^{k'} < \epsilon$.
- Time-space tradeoffs: Strong DPT for quantum query complexity of OR function [A05, KSW07] gives time-space tradeoffs for sorting with quantum computer.

Background

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- Showed a general counter-example where strong direct product theorem does not hold.
- In light of counter-example, we should look for direct product theorems under some assumptions—say lower bound is shown by a particular method.

Discrepancy

• For a Boolean function $f: X \times Y \to \{0, 1\}$, let M_f be sign matrix of f $M_f[x, y] = (-1)^{f(x, y)}$. Let P be a probability distribution on entries.

$$\operatorname{disc}_{P}(f) = \max_{\substack{x \in \{0,1\}^{|X|} \\ y \in \{0,1\}^{|Y|}}} |x^{T}(M_{f} \circ P)y| = ||M_{f} \circ P||_{C}$$

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- disc $(f) = \min_P ||M_f \circ P||_C$.
- Discrepancy is one of most general techniques available:

$$D(f) \ge R_{\epsilon}(f) \ge Q_{\epsilon}^*(f) = \Omega\left(\log\frac{1}{\operatorname{disc}(f)}\right)$$

Distributional Complexity

• Let R be a deterministic c-bit protocol, and consider the correlation of R with M_f under distribution P. Say that R outputs R_i in the i^{th} rectangle:

$$\operatorname{cor}_{P}(R, M_{f}) = \sum_{x, y} P[x, y] R[x, y] M_{f}[x, y]$$
$$= \sum_{i=1}^{2^{c}} R_{i} \chi_{i}^{T} (M_{f} \circ P) \chi_{i}'$$
$$\leq 2^{c} \operatorname{disc}_{P}(M_{f})$$

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$$\operatorname{disc}_{P\otimes Q}(A\otimes B) \leq 8 \operatorname{disc}_{P}(A)\operatorname{disc}_{Q}(B)$$

• Product theorem also holds for $\operatorname{disc}(A) = \min_P \operatorname{disc}_P(A)$:

$$\frac{1}{64} \operatorname{disc}(A) \operatorname{disc}(B) \le \operatorname{disc}(A \otimes B) \le 8 \operatorname{disc}(A) \operatorname{disc}(B)$$

Optimality

- Discrepancy does not perfectly product
- Consider the 2-by-2 Hadamard matrix H (inner product of one bit)

$$H = \left[\begin{array}{rrr} 1 & 1 \\ 1 & -1 \end{array} \right]$$

• Uniform distribution, $x = y = [1 \ 1]$, shows $\operatorname{disc}(H) = 1/2$

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- On the other hand, $\operatorname{disc}(H^{\otimes k}) = \Theta(2^{-k/2}).$

Some consequences

• Strong direct product theorem for average-case complexity: If correlation of M_f with c-bit protocols is at most $2^{-\ell}$, shown by discrepancy method, then correlation of $M_f^{\otimes k}$ with kc-bit protocols is at most $2^{k(-\ell+3)}$

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- Direct sum theorem for randomized, quantum bounds shown by discrepancy method
- Direct sum theorem for weakly unbounded-error protocols: randomized model where
 - $\Pr[R[x, y] = f(x, y)] \ge 1/2$ for all x, y
 - If always succeed with probability $\geq 1/2 + \epsilon$, cost is number of bits communicated + $\log(1/\epsilon)$.

Product theorem: $\operatorname{disc}_{P\otimes Q}(A\otimes B) \leq 8 \operatorname{disc}_{P}(A)\operatorname{disc}_{Q}(B)$

• Let's look at disc_P again:

$$\operatorname{disc}_P(A) = \|A \circ P\|_C$$

- This is an example of a quadratic program, in general NP-hard to evaluate.
- In approximation algorithms, great success in looking at semidefinite relaxations of NP-hard problems.
- Semidefinite programs also tend to behave nicely under product!

Proof: first step

- Semidefinite relaxation of cut-norm studied by [Alon and Naor 06].
- $\bullet\,$ First step: go from 0/1 vectors to ± 1 vectors. Look at the norm

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• Simple lemma shows these are related.

$$||A||_C \le ||A||_{\infty \to 1} \le 4||A||_C$$

 In fact, several discrepancy results proceed by bounding ||A||_{∞→1} [Raz00, FG05, She07].

Proof: second step

• Now go to semidefinite relaxation:

$$||A||_{\infty \to 1} \le \max_{\substack{u_i, v_j \\ ||u_i|| = ||v_j|| = 1}} \sum_{i,j} A_{i,j} \langle u_i, v_j \rangle$$

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• Grothendieck's Inequality says

$$\max_{\substack{u_i, v_j \\ \|u_i\| = \|v_j\| = 1}} \sum_{i, j} A_{i, j} \langle u_i, v_j \rangle \le K_G \|A\|_{\infty \to 1}$$

where $1.67 \leq K_G \leq 1.782...$

Proof: last step

• Let

$$\sigma(A) = \max_{\substack{u_i, v_j \\ \|u_i\| = \|v_j\| = 1}} \sum_{i,j} A_{i,j} \langle u_i, v_j \rangle$$

- We now have $(1/4K_G) \sigma(A \circ P) \leq \operatorname{disc}_P(A) \leq \sigma(A \circ P)$
- All that remains is to show $\sigma(A_1 \otimes A_2) = \sigma(A_1)\sigma(A_2)$.
- In fact, this has already been shown in the literature [FL92, CSUU07, MS07]



P[s,t] chooses (s,t), desires ab=V(s,t)

• Let P[s,t] be the probability the verifier asks questions s,t, and $V[s,t] \in \{-1,1\}$ be the desired response. Provers send $a,b \in \{-1,1\}$ trying to achieve ab = V[s,t].

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- By characterization of Tsirelson, best correlation of entangled provers is $\sigma(V \circ P)$ [Tsirelson80, CHTW04]

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- Best correlation provers can achieve with V is $\|V \circ P\|_{\infty \to 1}$
- By characterization of Tsirelson, best correlation of entangled provers is $\sigma(V \circ P)$ [Tsirelson80, CHTW04]
- \bullet Product theorem for σ gives parallel repetition theorem for classical or entangled games.

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• In fact,
$$\frac{1}{\gamma_2^{\infty}(A)} = \min_P \sigma(A \circ P).$$

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- $\log \operatorname{rk}(M_f) \le D(f)$
- $\operatorname{rk}(M_f)$ polynomial time computable in length of truth table of f
- Log rank conjecture: $\exists \ell : D(f) \leq (\log \operatorname{rk}(M_f))^{\ell}$

Bounded-error models

- Approximate rank: $\widetilde{\mathrm{rk}}(A) = \min_B \{ \mathrm{rk}(B) : ||A B||_{\infty} \le \epsilon \}.$
- For randomized and quantum complexity

$$R_{\epsilon}(A) \ge Q_{\epsilon}(A) \ge \frac{\log \widetilde{\mathrm{rk}}(A)}{2}$$

• But these approximate ranks are very hard to work with . . . Borrow ideas from approximation algorithms.

- Instead of working with rank, work with convex relaxation of rank
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- Let i^{th} singular value be $\sigma_i(A) = \sqrt{\lambda_i(A^T A)}$
- Remember, $||A||_{tr} = \sum_{i=1}^{\mathrm{rk}(A)} \sigma_i(A), ||A||_F^2 = \sum_i \sigma_i(A)^2$
- By Cauchy-Schwarz inequality we have

$$\frac{\|A\|_{tr}^2}{\|A\|_F^2} \le \operatorname{rk}(A)$$

- Not a good complexity measure as too uniform.
- Since $\operatorname{rk}(A \circ uv^T) \leq \operatorname{rk}(A)$ can remedy this as follows

$$\max_{u,v:\|u\|=\|v\|=1} \frac{\|A \circ uv^T\|_{tr}^2}{\|A \circ uv^T\|_F^2} \le \operatorname{rk}(A)$$

• Simplifies nicely for a sign matrix A

$$\max_{u,v:\|u\|=\|v\|=1} \|A \circ uv^T\|_{tr}^2 \le \operatorname{rk}(A)$$

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aka . . . Linial and Shraibman's γ_2

• Coming from learning theory, Linial and Shraibman define

$$\gamma_2(A) = \min_{X,Y:XY=A} r(X)c(Y),$$

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• By duality of semidefinite programming

$$\gamma_2(A) = \max_{u,v:\|u\|=\|v\|=1} \|A \circ uv^*\|_{tr}$$

Different flavors of γ_2

• For deterministic complexity

$$\gamma_2(A) = \min_{X,Y:XY=A} r(X)c(Y) = \max_{Q:\|Q\|_{tr} \le 1} \|A \circ Q\|_{tr}$$

• For randomized, quantum complexity with entanglement

$$\gamma_2^{\epsilon}(A) = \min_{X,Y:1 \le XY \circ A \le 1+\epsilon} r(X)c(Y)$$

• For unbounded error

$$\gamma_2^{\infty} = \min_{X,Y:1 \le XY \circ A} r(X)c(Y) = \max_{Q:\|Q\|_{tr} \le 1, Q \circ A \ge 0} \|A \circ Q\|_{tr}$$

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- If Q_A, Q_B are optimal witnesses for A, B respectively, then

 $\gamma_2^{\infty}(A \otimes B) \ge \|(A \otimes B) \circ (Q_A \otimes Q_B)\|_{tr} = \|(A \circ Q_A) \otimes (B \circ Q_B)\|_{tr}$

and $Q_A \otimes Q_B$ agrees in sign everywhere with $A \otimes B$

Direct product for disc(A): **Final step**

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and $Q_A \otimes Q_B$ agrees in sign everywhere with $A \otimes B$

• If $A = X_A Y_A$ and $B = X_B Y_B$ are optimal factorizations, then

 $\gamma_2^{\infty}(A \otimes B) \le r(X_A \otimes X_B)c(Y_A \otimes Y_B) = r(X_A)c(Y_A)r(X_B)c(Y_B)$

Future directions

• Bounded-error version of γ_2

$$\gamma_2^{\epsilon}(A) = \min_{\substack{B\\1 \le A \circ B[i,j] \le 1+\epsilon}} \max_{u,v} \|B \circ vu^T\|_{tr}$$

- Lower bounds quantum communication complexity with entanglement [LS07]. Strong enough to reprove Razborov's optimal results for symmetric functions.
- Does γ_2^ϵ obey product theorem? Would generalize some results of [KSW06]

Composition theorem

- What about functions of the form $f(g(x_1, y_1), g(x_2, y_2), \dots, g(x_n, y_n))$?
- When $f \neq \oplus$ lose the tensor product structure . . .
- Recent paper of [Shi and Zhu 07] show some results in this direction—use bound like γ_2^{ϵ} on f but need g to be hard.

Open problems

- Optimal $\Omega(n)$ lower bound for disjointness can be shown by one-sided version of discrepancy. Does this obey product theorem?
- [Mittal and Szegedy 07] have begun a systematic theory of when a product theorem holds for a general semidefinite program. γ_2, σ fit in their framework, but γ_2^{∞} does not seem to. Can we extend this theory to handle such cases?