Prof. Stephen A. Edwards
sedwards@cs.columbia.edu
http://www.cs.columbia.edu/~sedwards/
462 Computer Science Building
Email me for appointments, or just come by
primes = filterPrime [2..]
  where filterPrime (p:xs) =
          p : filterPrime [x | x <- xs, x `mod` p /= 0]

Purely Functional · Declarative · Lazy · Statically Type-Inferred · Parallel

Sequential Haskell in the first half · Parallel in the second half
Prerequisites

Data structures (COMS W3134, W3137, or equivalent)

- You must be fluent in at least one programming language

![Java](image)

- You must dream about lists and trees

- You do not need prior experience in a functional programming language; that’s what this course is for
Assignments and Grading

75 %  Homework assignments

25 %  Final Project (alone or in pairs)

This is a coding\textsuperscript{†} class

The homework must be your own code

The project may be done alone or in pair

\textsuperscript{†}More precisely, mostly debugging, with a little bit of bugging
Collaboration

You may seek outside help, including from other students, on homework, but

- You must write all of your own code. No copying or copying-with-modification of any code. No looking at other student’s code as reference as you write your own.

- You must cite all people and resources you consulted. For example, you might add a comment like

```
{– I collaborated with Haskell Curry, Jim Backus, Alonzo Church, and Grace Hopper on this assignment, and consulted
https://stackoverflow.com/questions/211216
http://www.cis.upenn.edu/~cis194/fall16/policies.html
–}
```

See also http://www.cs.columbia.edu/education/honesty/
Miran Lipovača. 
Learn You a Haskell for Great Good! 

http://learnyouahaskell.com/

Excellent introductory text. We will be following it for roughly the first half of the class.
Recommended Texts


https://simonmar.github.io/pages/pcph.html

Like its title says. Assumes a reasonable understanding of Haskell. We will be following it for the second half of the class.

http://book.realworldhaskell.org/

Also an introductory text on Haskell that starts at the beginning, it quickly focuses on practical, real-world aspects of writing Haskell programs, such as elaborate I/O, and interfacing with external libraries.
Recommended Texts


An idiosyncratic approach to learning Haskell based on multimedia (graphics, animation, and sound) ultimately leading to domain-specific languages.
Recommended Texts


http://www.cs.nott.ac.uk/~pszgmh/pih.html

Another introductory Haskell text, this one written by a professor from the University of Nottingham.
Recommended Texts

Will Kurt.

https://www.manning.com/books/get-programming-with-haskell

Another introductory Haskell text, written more like a textbook