

Who am I

- Jared Pochtar
- TAed this class a few years ago
- Coauthored an unpublished paper with with Prof. Edwards
- Worked at 4 different kinds of compilers projects across as many companies
- Founded Pagedraw, a compilers startup

Compilers in Industry

Programming Language design is a very **unsolved** problem

n-stage **Compilers** are a very **well understood** way to approach software engineering problems

Open questions in Programming Languages

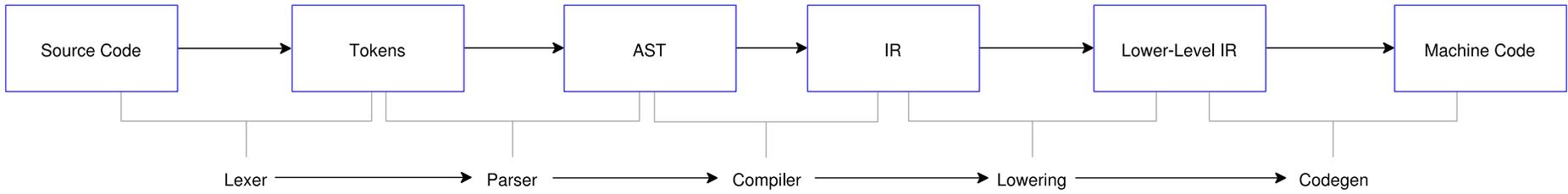
Nonlinear control flow

- Asynchrony and Distributed Computing
- Different from parallelization! That's a whole other topic of PL research
- Exception Handling

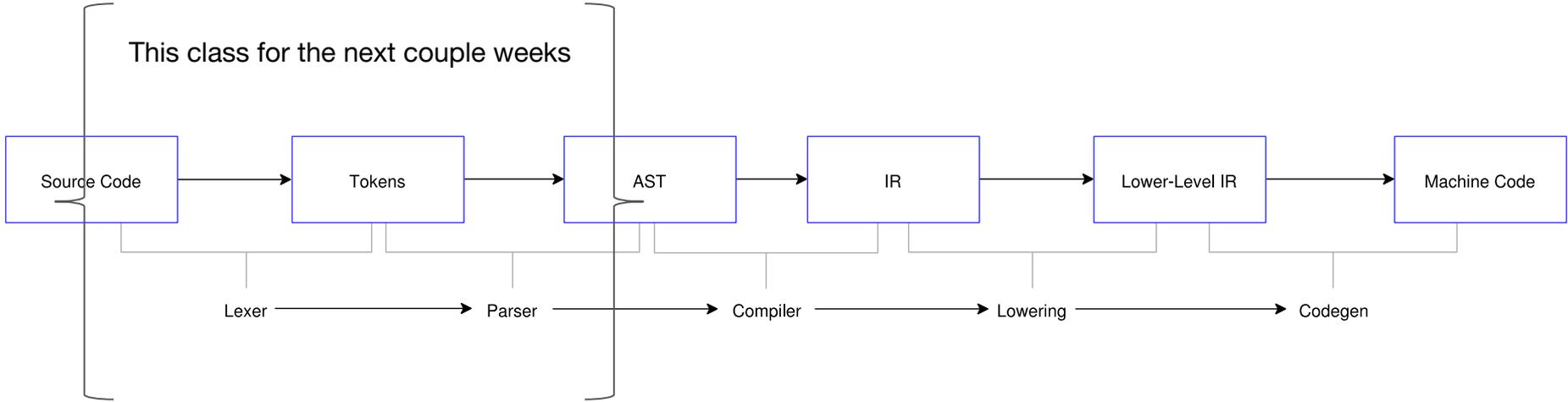
Devtools outside or adjacent to the code itself— IDEs+

- Coffeescript live compiler
- Autocomplete / inline type checking / debuggers

Programming in VR?



This class for the next couple weeks



Open questions in Programming Languages

that you could think about for your project!

Nonlinear control flow

- Asynchrony and Synchronization.
- Different from parallelization! That's a whole other topic of PL research
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Programming in VR?

New conventional uses of compilers

- Optimize database queries. Compile the SQL, optimize the query by rewriting it with cheaper operations, then Just-in-time compile it.
- JITting JS for v8, Sunspider, Nitro
- WASM and asm.js
- GPU, TPU languages and others targeting specialized hardware
- Cross-compile ML algorithms for different platforms (Tensorflow vs whatever the new thing is)
- Coffeescript2 just came out— we're still working on ways to improve Javascript, since we're stuck with it and it's pretty ugly, even though there's some real gold nuggets in there.
- Sourcemaps— correlating lines in the generated code with lines in the source code. Killer for debugging languages that compile to Javascript with the browser-based Chrome Web Inspector, which wants to work with Javascript even though you don't

Unconventional uses of compilers

Auto-add type annotations to code

- Python 3: Pinfer.py <https://github.com/python/mypy/tree/master/pinfer>
- Typescript/Flow: <https://maierfelix.github.io/lroh/>

Migrate a codebase

- <https://github.com/jaredp/coffeescript-to-typescript>

Combine Python (CPython) and Javascript (v8)

Python

```
def fib(n):  
    if n < 2:  
        return 1  
    else:  
        return fib(n - 2) + fib(n - 1)  
  
def loop(n):  
    return [fib(i) for i in range(n)]  
  
def log(line):  
    print(line)  
  
def mapInt2Str(nums):  
    return [str(n) for n in nums]
```

Python3

```
def fib(n):  
    if n < 2:  
        return 1  
    else:  
        return fib(n - 2) + fib(n - 1)  
  
def loop(n):  
    return [fib(i) for i in range(n)]  
  
def log(line):  
    print(line)  
  
def mapInt2Str(nums):  
    return [str(n) for n in nums]
```

```
from typing import List, Dict, Set, Tuple,  
Callable, Pattern, Match, Union, Optional
```

```
def fib(n: int) -> int:  
    if n < 2:  
        return 1  
    else:  
        return fib(n - 2) + fib(n - 1)  
  
def loop(n: int) -> List[int]:  
    return [fib(i) for i in range(n)]  
  
def log(line: str) -> None:  
    print(line)  
  
def mapInt2Str(nums: List[int]) -> List[str]:  
    return [str(n) for n in nums]
```

Pinfer.py

[mypy/pinfer/p.py simple test-main.py simple.py](#)

```
# BEFORE: simple.py
```

```
def fib(n):
    if n < 2:
        return 1
    else:
        return fib(n - 2) + fib(n - 1)

def loop(n):
    return [fib(i) for i in range(n)]

def log(line):
    print(line)

def mapInt2Str(nums):
    return [str(n) for n in nums]
```

```
# AFTER: simple.py
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```
from typing import List, Dict, Set, Tuple,
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Unconventional uses of compilers

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Combine Python (CPython) and Javascript (v8)

Applying compilers to things that don't
look like source code



Jared Pochtar ▶ **Stephen A. Edwards**

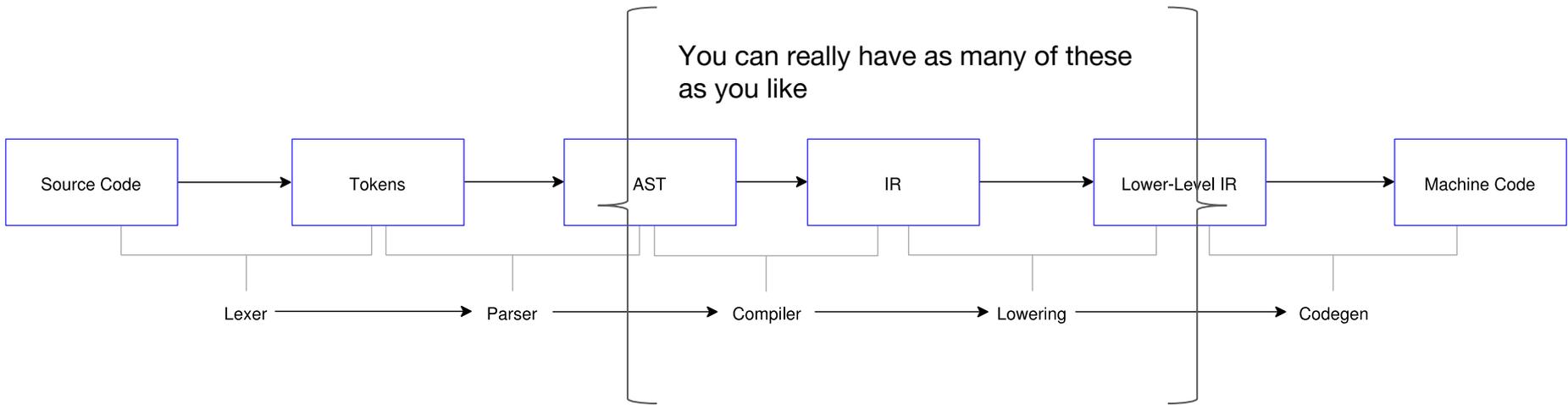


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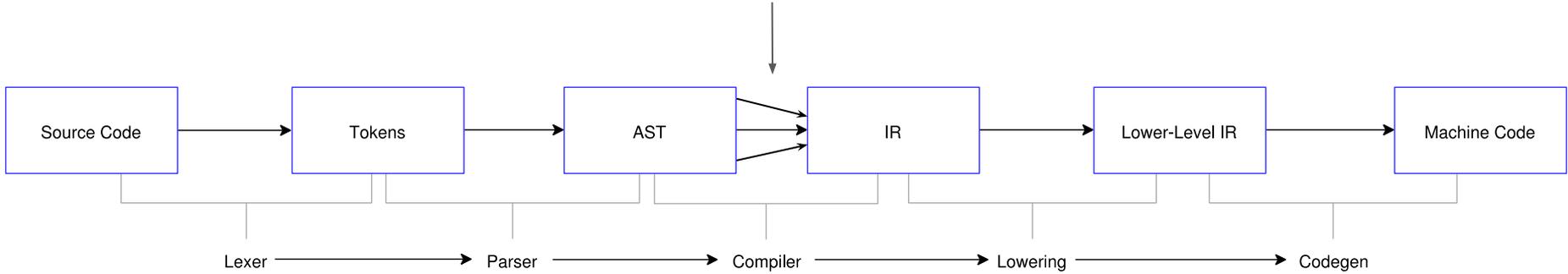
I know you've gotten to me when I go to Chipotle and think, hey, this is just a 5-stage pipeline English to burrito compiler



 Margo Seltzer, Stephen A. Edwards and 7 others



Syntactic Sugar



Python

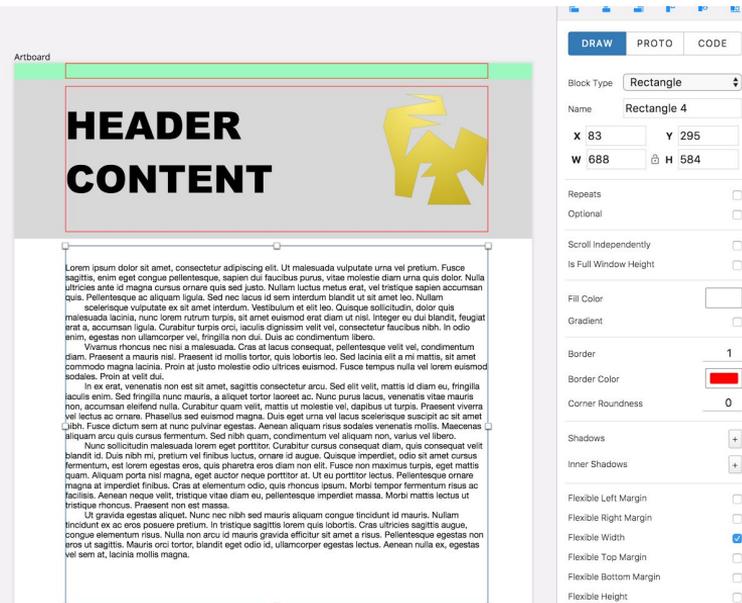
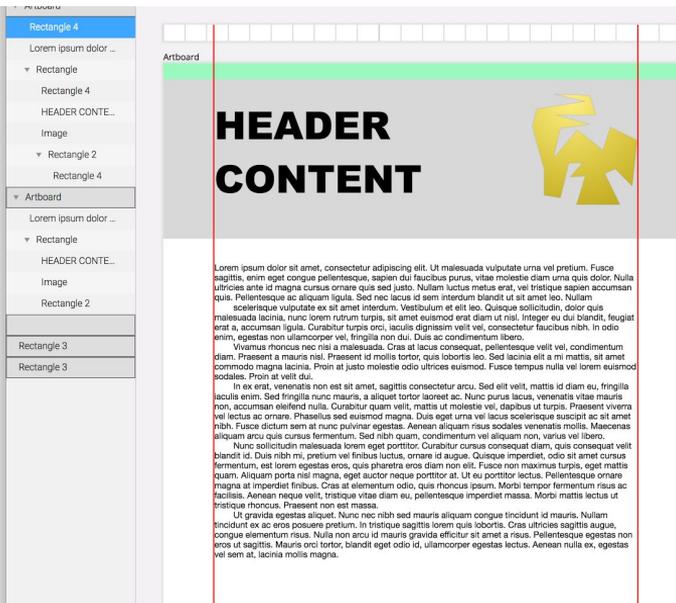
code you write

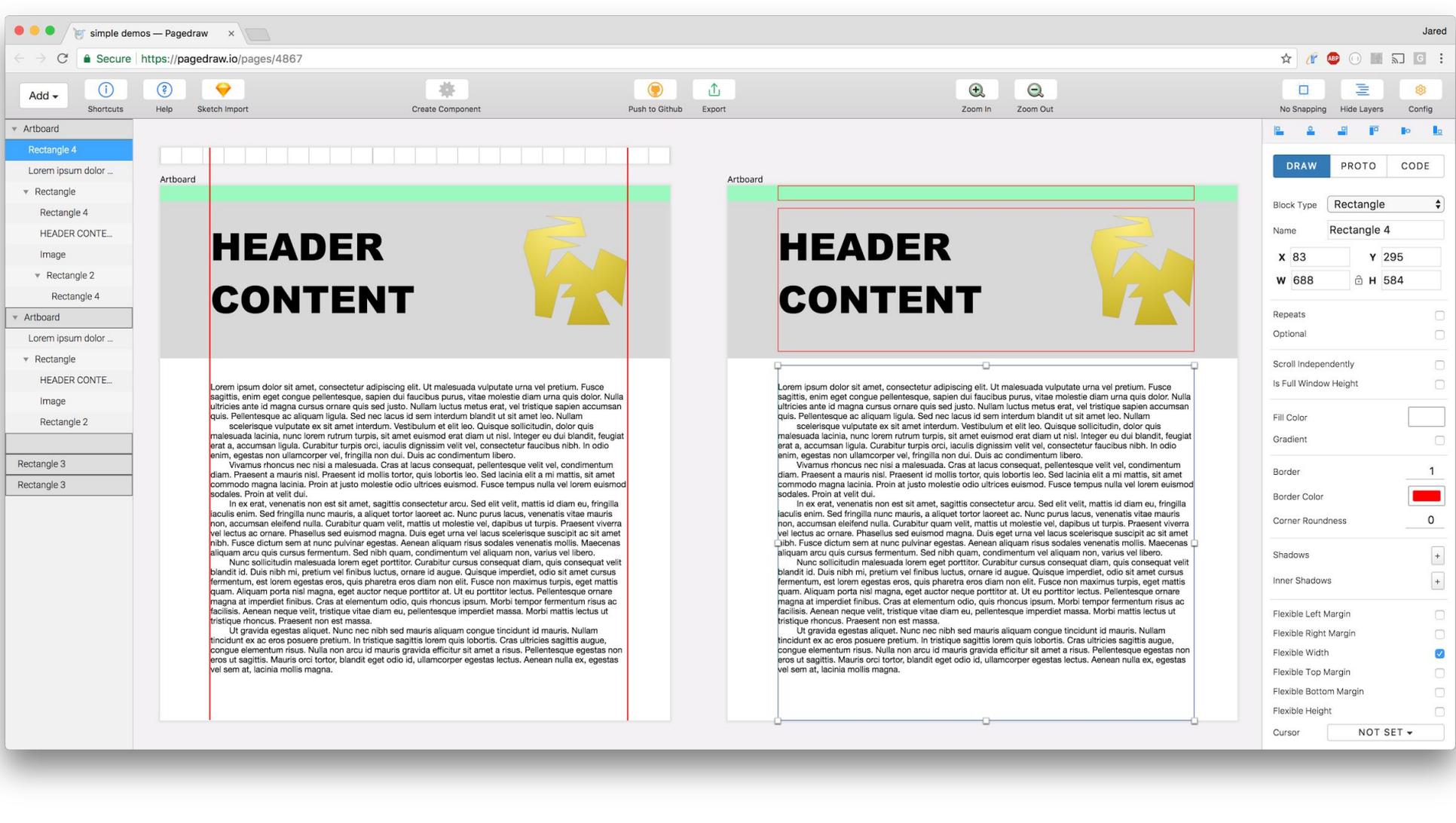
```
def loop(n):  
    return [fib(i) for i in range(n)]
```

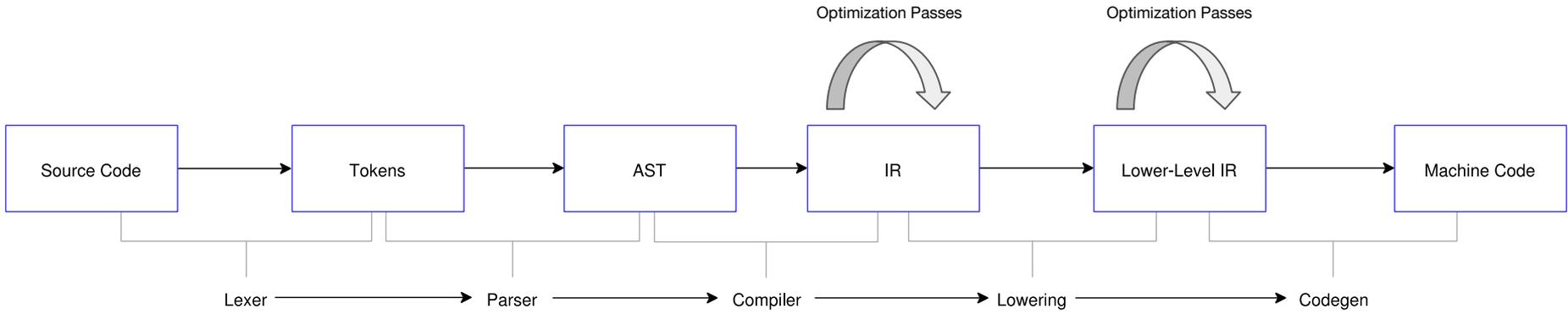
Pagedraw

code the bytecode interpreter sees

```
def loop(n):  
    _list = []  
    for i in range(n):  
        _list.append(n)  
    _temp = _list  
    return _temp
```





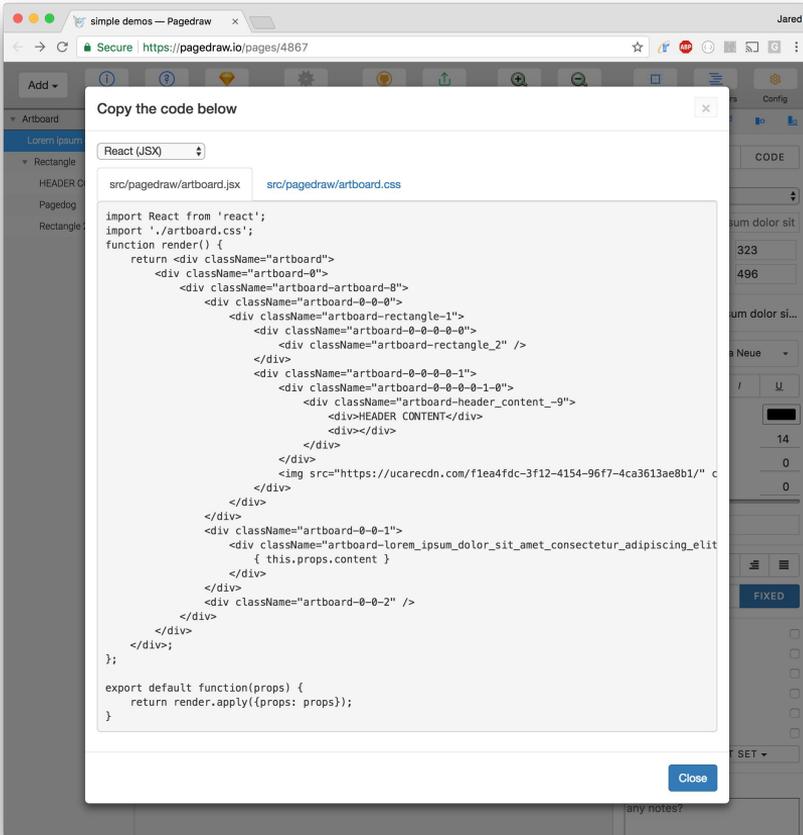


X to Java (hypothetical)

```
// function call syntax           // Java (without optimizations)           // Java (with optimizations)
add(                               (((4) - (n)) + ((5) * ((a) + (b))))           4 - n + 5 * (a + b)
  subtract(4, n),
  times(5,
    add(a, b)
  )
)
```

// Java (incorrectly without parens)
// 4 - n + 5 * a + b

Pagedraw



simple demos — Pagedraw x Jared

Secure | <https://pagedraw.io/pages/4867>

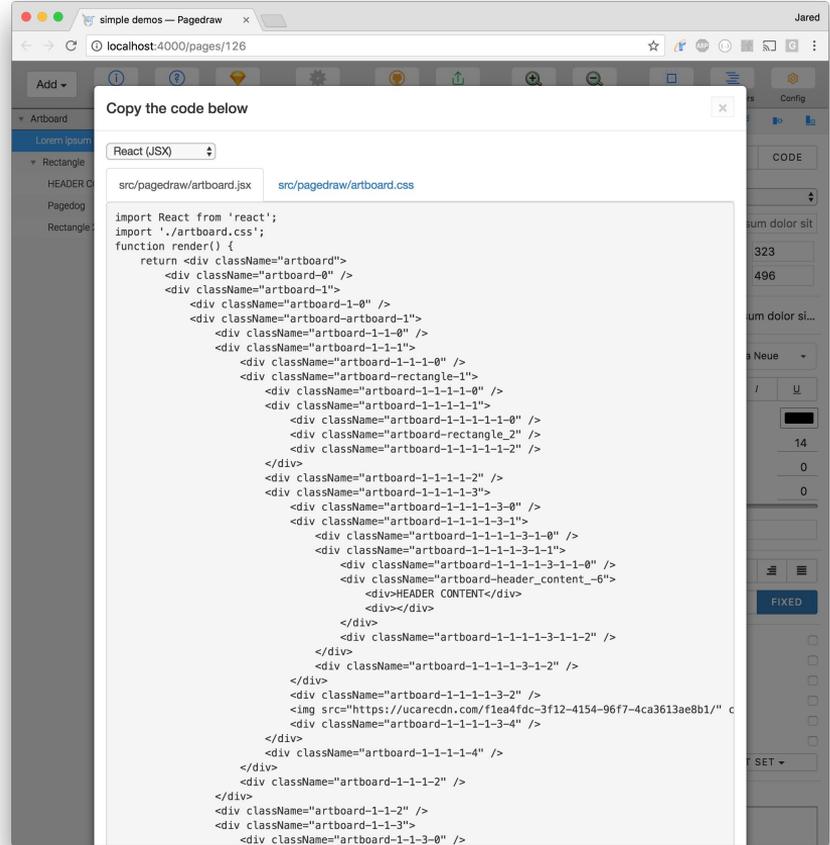
Copy the code below

React (JSX)

src/pagedraw/artboard.jsx src/pagedraw/artboard.css

```
import React from 'react';
import './artboard.css';
function render() {
  return <div className="artboard">
    <div className="artboard-0">
      <div className="artboard-artboard-0">
        <div className="artboard-rectangle-1">
          <div className="artboard-0-0-0-0">
            <div className="artboard-rectangle_2" />
          </div>
        <div className="artboard-0-0-0-1">
          <div className="artboard-0-0-0-1-0">
            <div className="artboard-header_content-_9">
              <div>HEADER CONTENT</div>
            </div>
          </div>
        </div>
        
      </div>
    </div>
    <div className="artboard-0-0-1">
      <div className="artboard-lorempsum_dolor_sit_amet_consectetur_adipiscing_elit">
        { this.props.content }
      </div>
    </div>
    <div className="artboard-0-0-2" />
  </div>
</div>;
export default function(props) {
  return render.apply({props: props});
}
```

Close



simple demos — Pagedraw x Jared

localhost:4000/pages/126

Copy the code below

React (JSX)

src/pagedraw/artboard.jsx src/pagedraw/artboard.css

```
import React from 'react';
import './artboard.css';
function render() {
  return <div className="artboard">
    <div className="artboard-0" />
    <div className="artboard-1">
      <div className="artboard-1-0" />
      <div className="artboard-rectangle-1">
        <div className="artboard-1-1-1-0" />
        <div className="artboard-rectangle_2" />
        <div className="artboard-1-1-1-2" />
      </div>
      <div className="artboard-1-1-1-3">
        <div className="artboard-1-1-1-3-0" />
        <div className="artboard-1-1-1-3-1">
          <div className="artboard-1-1-1-3-1-0" />
          <div className="artboard-1-1-1-3-1-1">
            <div className="artboard-1-1-1-3-1-1-0" />
            <div className="artboard-1-1-1-3-1-1-1">
              <div>HEADER CONTENT</div>
            </div>
          </div>
        </div>
        <div className="artboard-1-1-1-3-1-2" />
      </div>
      <div className="artboard-1-1-1-3-2" />
      
      <div className="artboard-1-1-1-3-4" />
    </div>
    <div className="artboard-1-1-1-4" />
  </div>
<div className="artboard-1-1-2" />
</div>
<div className="artboard-1-1-3">
  <div className="artboard-1-1-3-0" />
</div>
</div>
export default function(props) {
  return render.apply({props: props});
}
```

