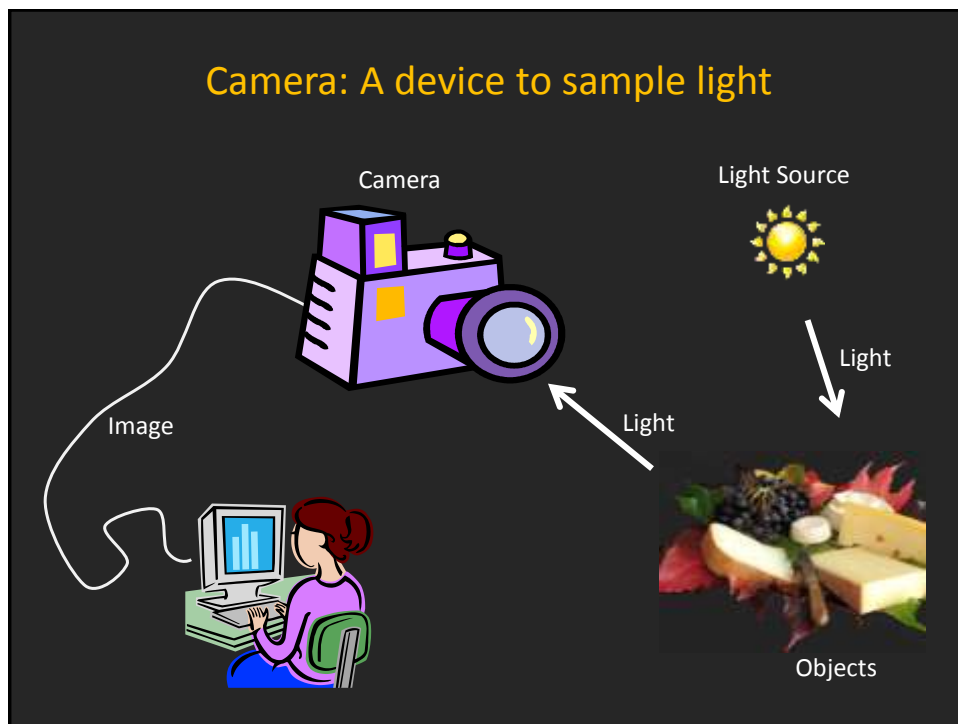
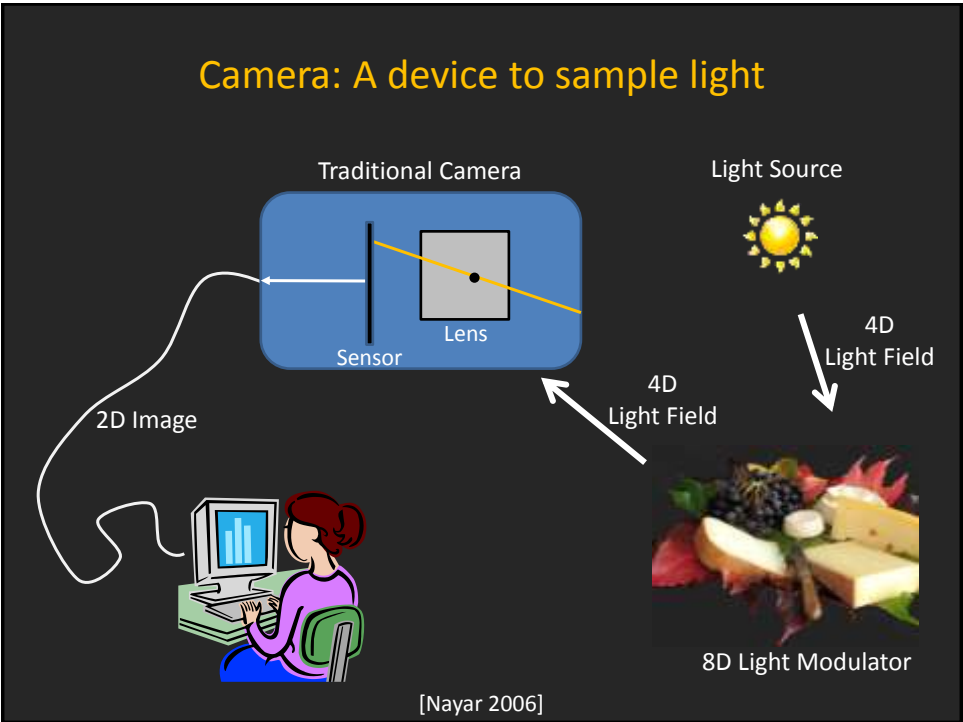
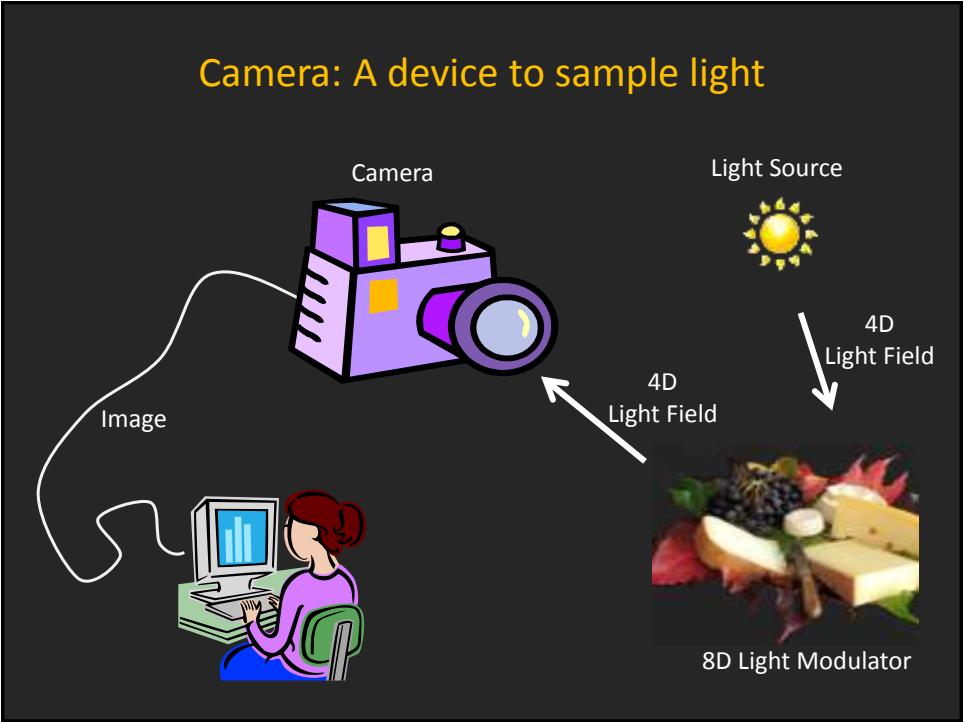


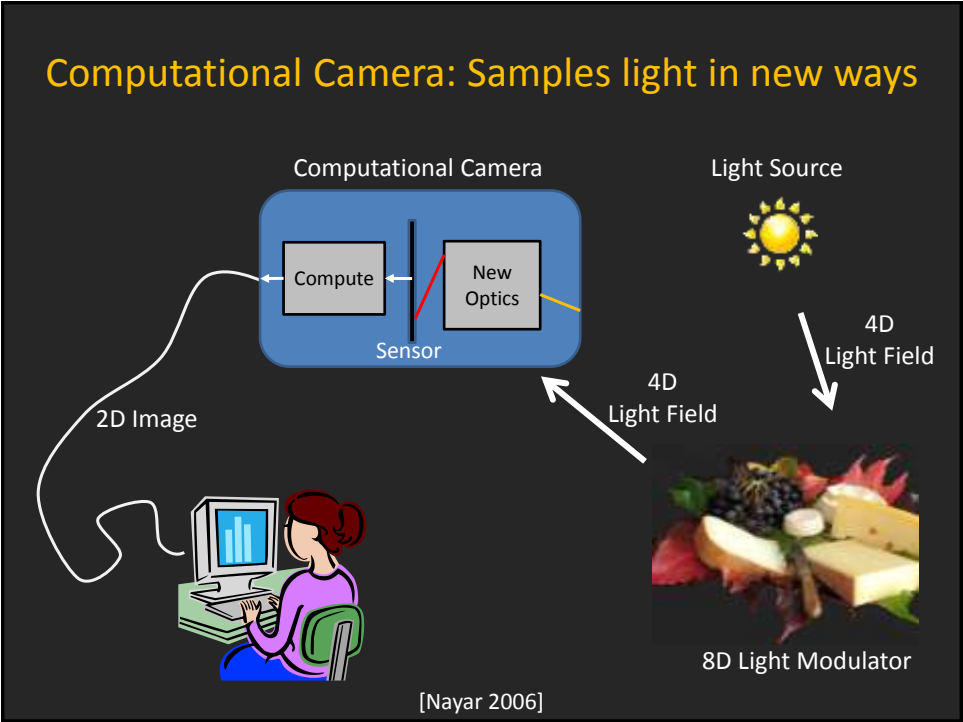
Computational Cameras for Light Field Processing

Changyin Zhou
Candidacy Exam

Computer Science Department
Columbia University







Light Fields

[Faraday1846][Gershun1936] [Adelson1991][Levoy1996][Gortler1996]

- Light Field: Radiance function of position and direction in regions of space free of occluders. (bynames: plenoptic function, lumigraph)

5D Light Field

4D Light Field in free space

"The body of the air is full of an infinite number of radiant pyramids caused by the objects located in it. These pyramids intersect and interweave without interfering with each other during the independent passage throughout the air in which they are infused."
-- Leonardo da Vinci (Kemp, 1969)

Light Field Parameterization

[Levoy1996][Gerrard1994][Georgeiv2006]

Point Pairs on Two Planes

A Point on a Plane and Direction

Point Pairs on a Sphere

A Point on a Plane and Tangent Direction

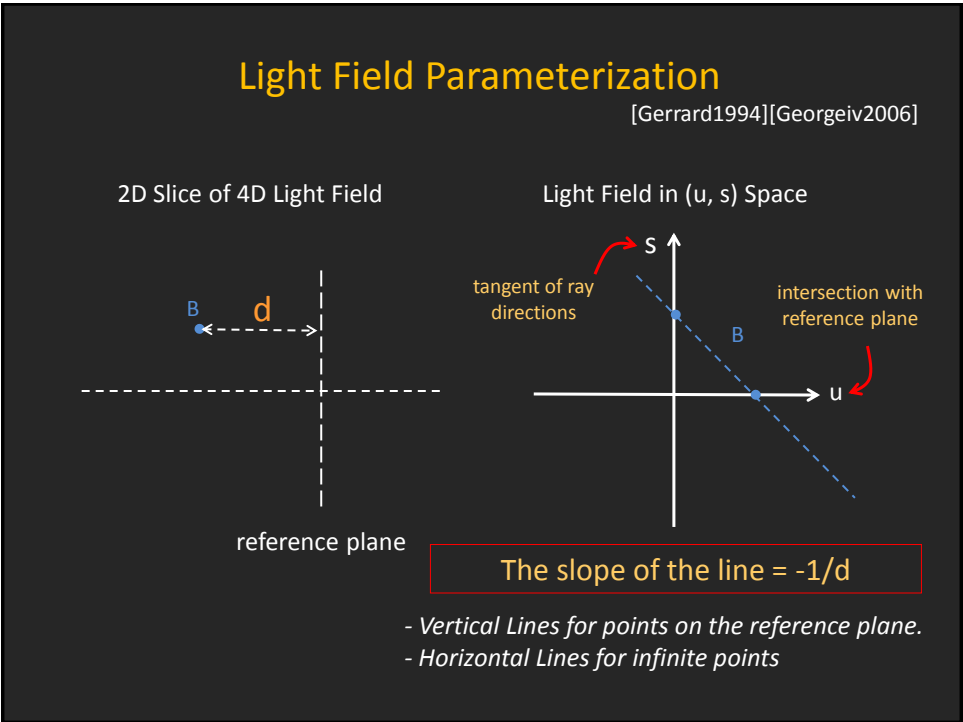
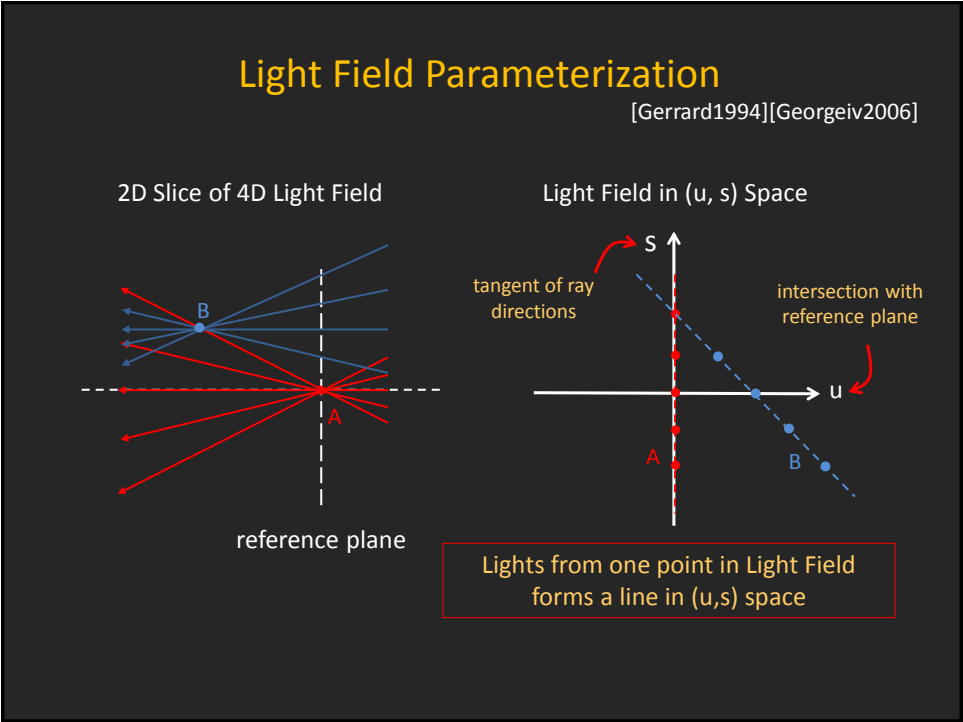
Light Field Parameterization

[Gerrard1994][Georgeiv2006]

2D Slice of 4D Light Field

Light Field in (u, s) Space

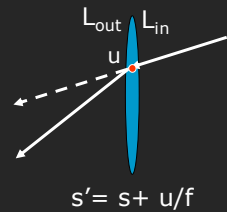
Lights from one point in Light Field forms a line in (u,s) space



Optical Devices and Light Field Transforms (1)

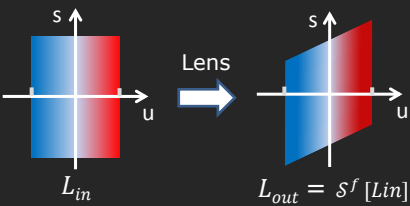
[Halbach1964] [Gerrard1994][Georgeiv2006]

- Lens:



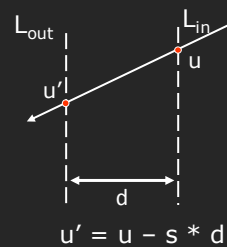
$$s' = s + u/f$$

Shearing in s dimension



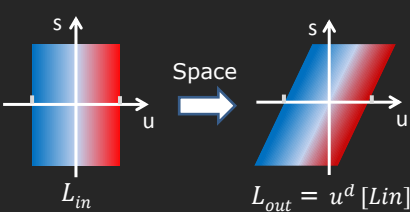
$$L_{out} = s^f [L_{in}]$$

- Space Propagation:



$$u' = u - s * d$$

Shearing in u dimension



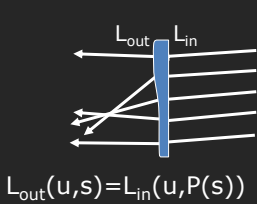
$$L_{out} = u^d [L_{in}]$$

Optical Devices and Light Field Transforms (2)

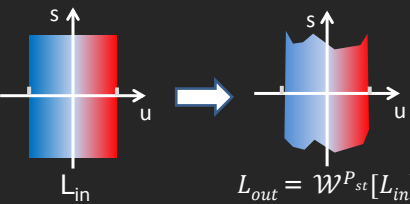
[Halbach1964][Gerrard1994][Georgeiv2006]

- Phase Modulator (e.g., phaseplate, lens array, prism):

Distortion in s Dimension



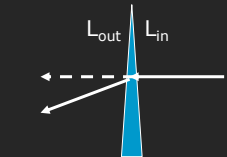
$$L_{out}(u, s) = L_{in}(u, P(s))$$



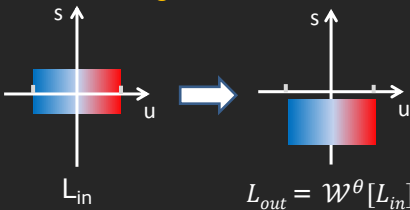
$$L_{out} = \mathcal{W}^{P_{st}} [L_{in}]$$

- Prism:

Shifting in s Dimension



$$L_{out}(u, s) = L_{in}(u, s - \theta)$$



$$L_{out} = \mathcal{W}^{\theta} [L_{in}]$$

Optical Devices and Light Field Transforms (3)

[Veeraraghavan2007][Zhou2010][Cossairt2010]

- Intensity Modulator:

$L_{out}(uvst) = L_{in}(uvst) \cdot A(u, v)$

Dot Product in u Dimension

$L_{out} = A \cdot L_{in}$
- Optical Diffuser:

$L_{out} = L_{in} \otimes K$

Convolution in s Dimension

$L_{out} = K \otimes L_{in}$

Light Field Transforms in a Traditional Camera

[Halbach1964][Gerrard1994][Georgeiv2006]

Before Sensor

Before Sensor

After Lens

After Aperture

Before the Camera

At the focus plane

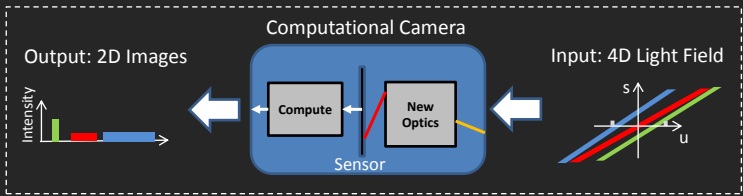
Final Image

Final Image

$$I = \mathcal{P}[\mathcal{U}^{d2}[\mathcal{S}^f[A \cdot \mathcal{U}^{d1}[L_0]]]]$$

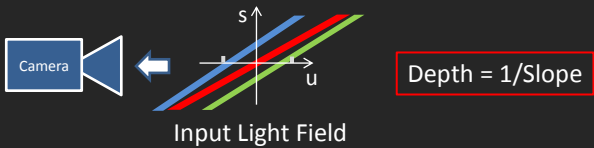
Sensor Space Lens Aperture Space

Computational Camera to Extract Information from Light Field



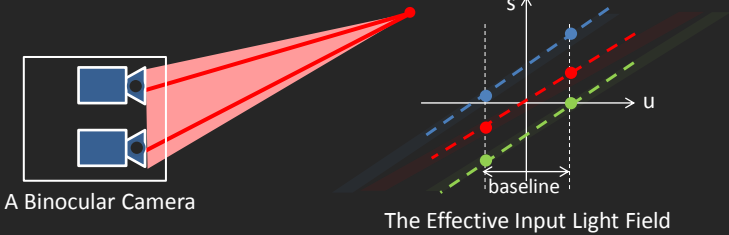
- The primary task of early vision is to deliver a small set of useful measurements about each observable location in the plenoptic function. [Adelson1991]
- The *traditional camera* performs a special and restrictive sampling of the light field, essentially capturing the rays that pass through its center of projection. *Computational cameras* sample the light field in radically different ways to create new and useful forms of visual information. [Nayar2006]

Computational Cameras for Depth Estimation



Depth can be estimated by finding the slope of each strip.

- In binocular stereo, two samples are captured from each strip in the light field to estimate the slope.

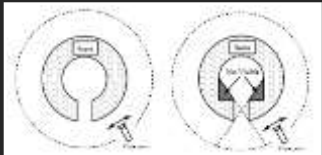


[Scharstein2002][Levin2008]]

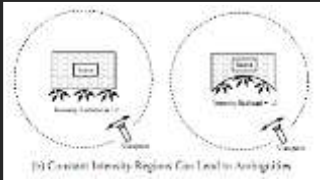
Computational Cameras for Depth Estimation

[Baker2001]

- Can shapes be uniquely determined from Lambertian Light Fields?
 - ✓ Yes, when there is no non-visible regions and no constant intensity regions.



Non-Visible Regions are Ambiguous



(b) Constant Intensity Regions Can Lead to Ambiguities

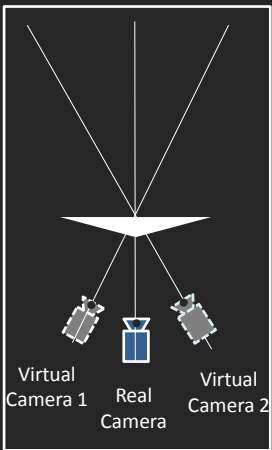
Constant Intensity Regions Can Lead to Ambiguities



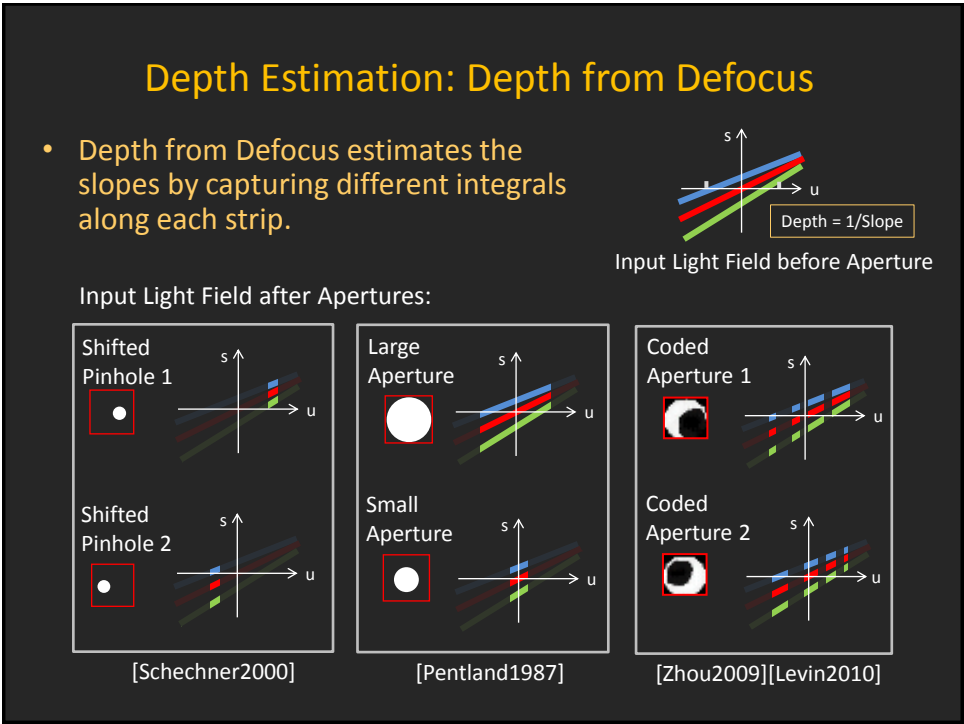
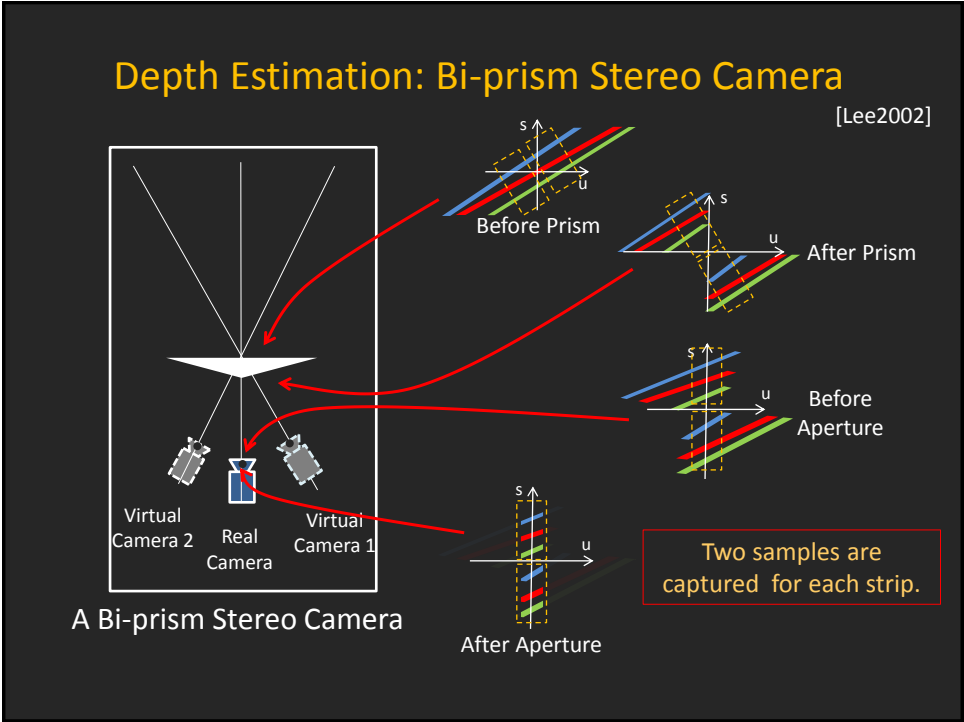
Uniqueness by Shape from Silhouette

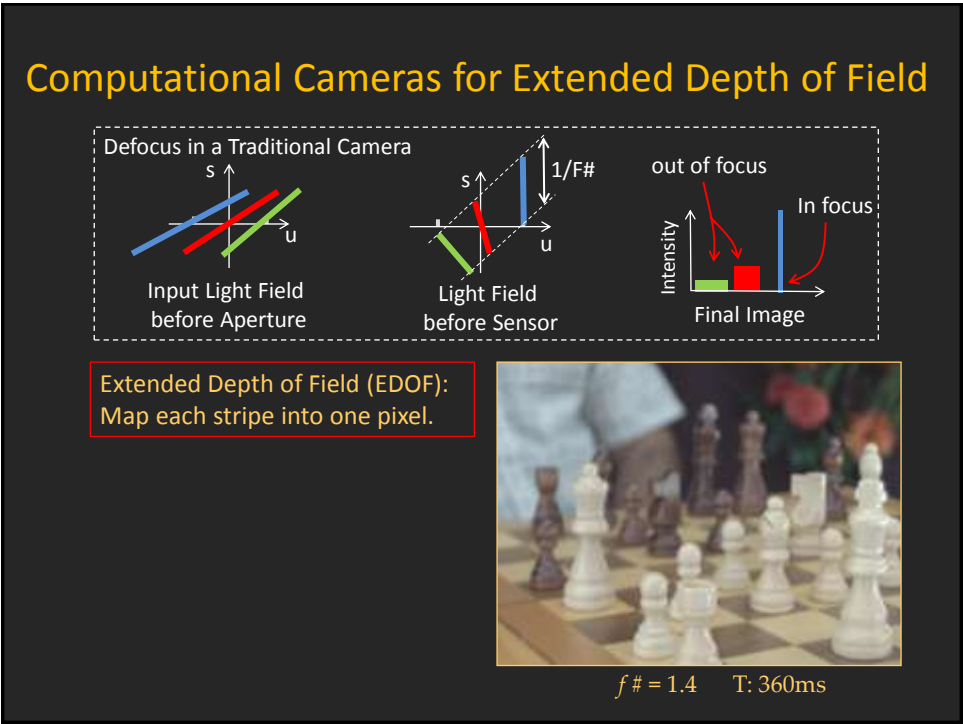
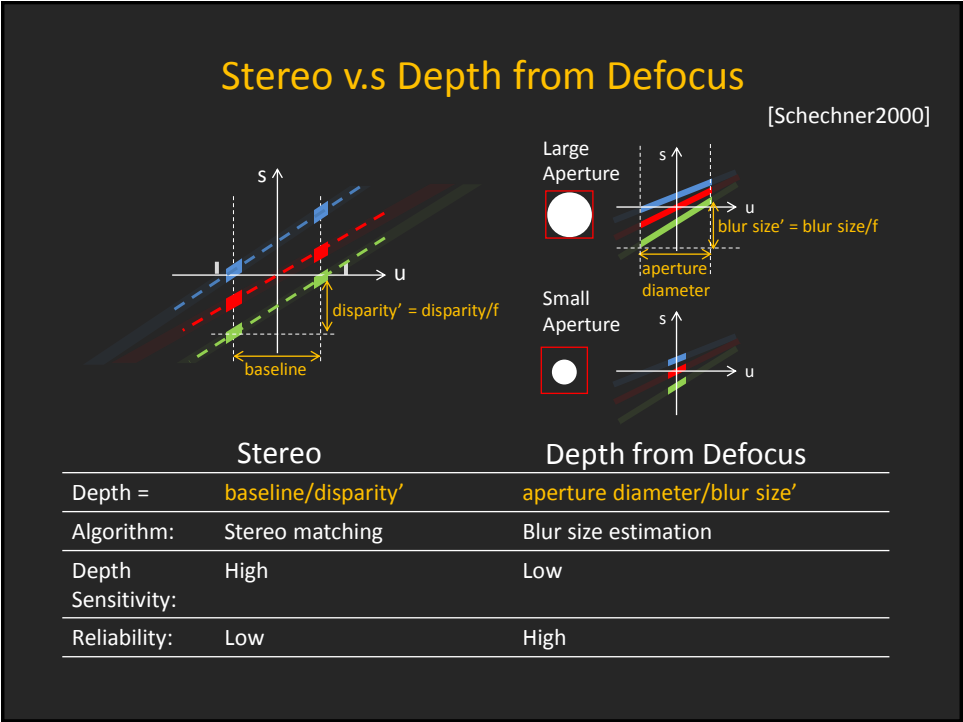
Depth Estimation: Bi-prism Stereo Camera

[Lee2002]

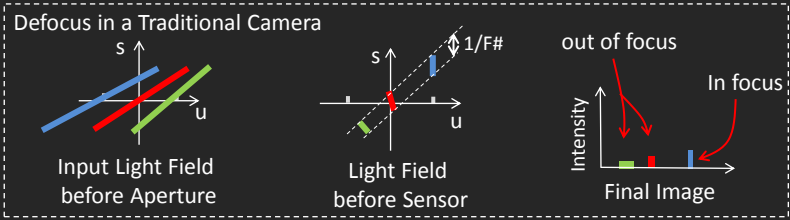


A Bi-prism Stereo Camera





Computational Cameras for Extended Depth of Field



Extended Depth of Field (EDOF):
Map each stripe into one pixel.

- Increase DOF by stopping down the aperture (increasing F#)

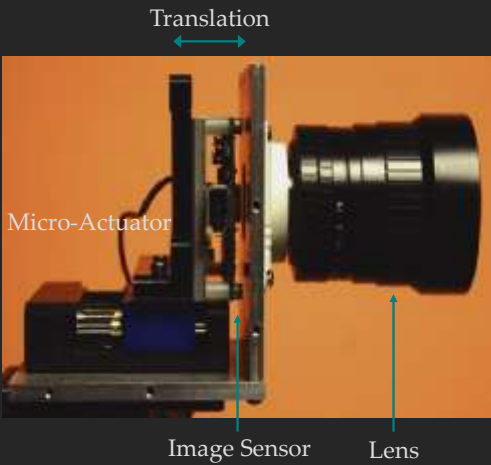
Tradeoff between DOF and SNR



$f\# = 8.4$ T: 360ms

Extended Depth of Field: Focal Sweep Camera

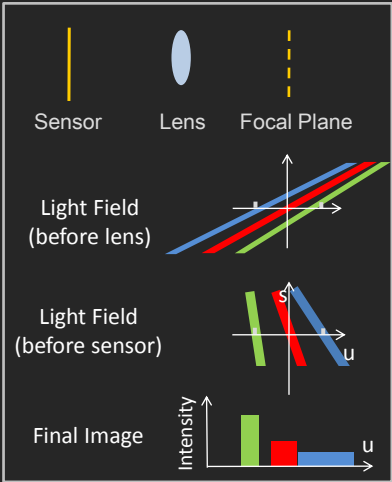
[Nagahara2008]



Extended Depth of Field: Focal Sweep Camera

[Nagahara2008]

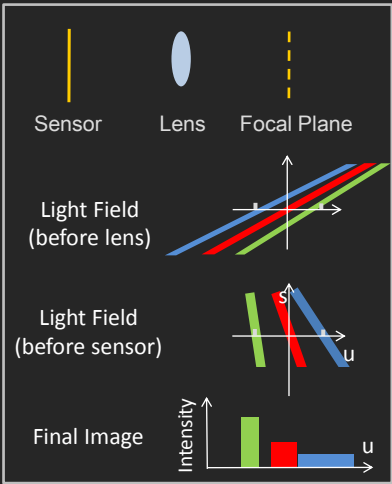
Traditional Camera



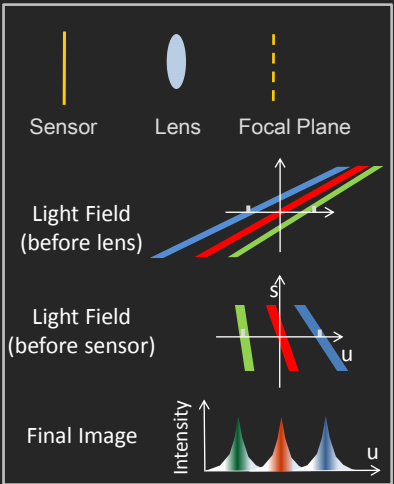
Extended Depth of Field: Focal Sweep Camera

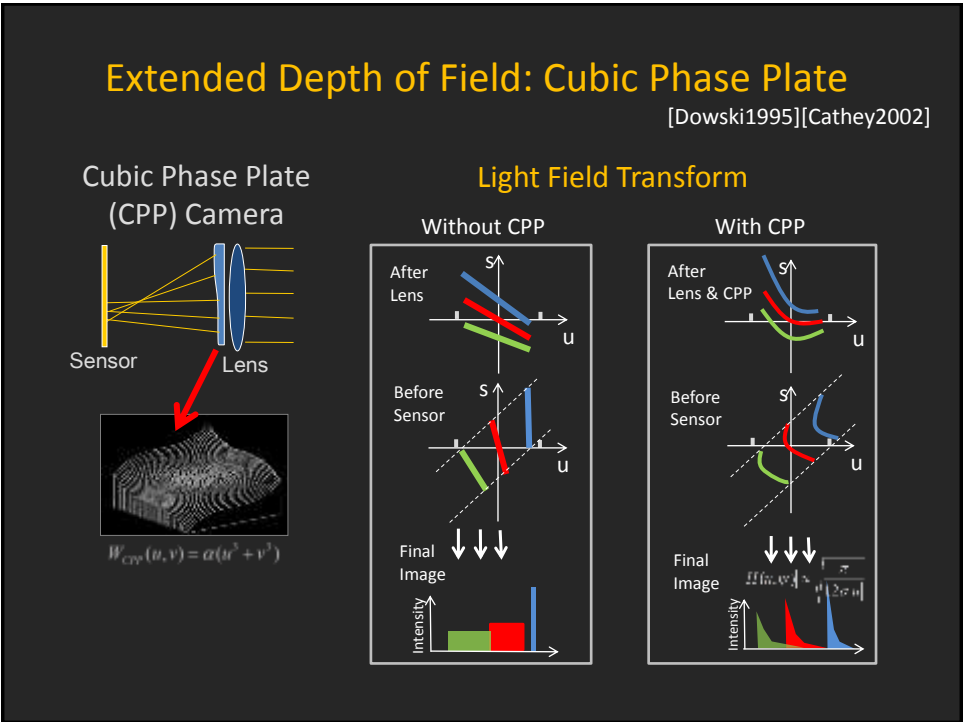
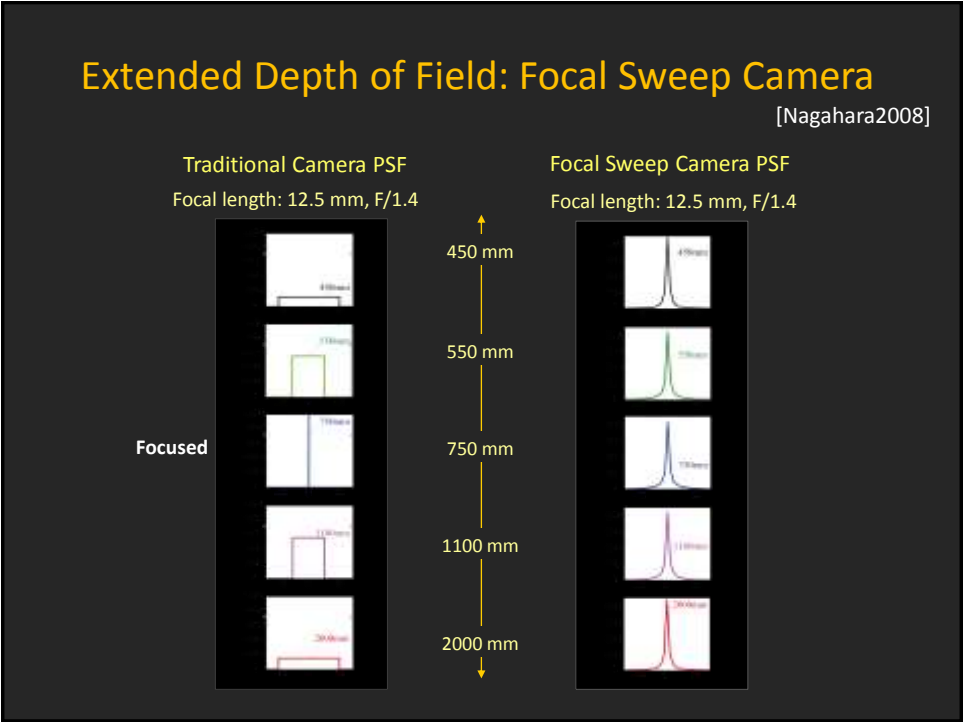
[Nagahara2008]

Traditional Camera



Focal Sweep Camera






EDOF Camera MTF Comparison

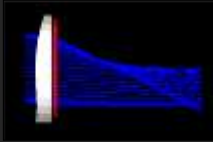
[Levin2009]

Focus sweep [Nagahara2008]



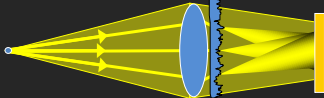
MTF: $|K(\omega_x, \omega_y)| \approx \frac{A}{S|\omega_{x,y}|}$

Cubic Phase Plate [Cathey2002]




MTF: $|K(\omega_x, \omega_y)| \approx \frac{A}{S\sqrt{|\omega_x||\omega_y|}}$

Diffusion Coding [Cossairt2010]



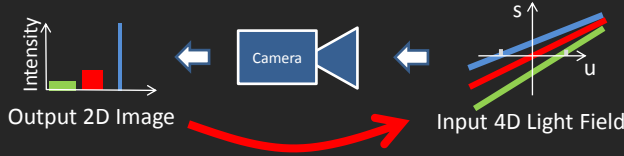
MTF: $|K(\omega_x, \omega_y)| \approx \frac{A}{S|\omega_{x,y}|}$

Lattice-focal lens [Levin2009]



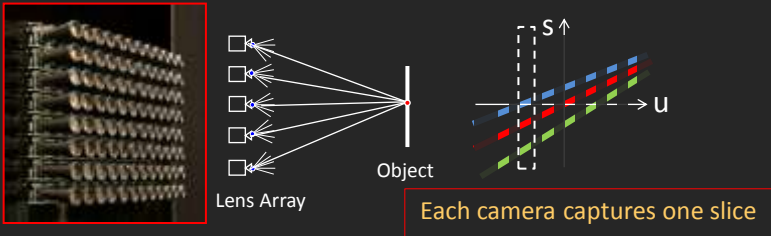
MTF: $|K(\omega_x, \omega_y)| \approx \frac{A^{4/3}}{S^{2/3}\Omega^{1/6}\sqrt{|\omega_{x,y}|}}$

Computational Cameras for Light Field Capture



Recover the 4D Light Field from 2D image(s)

- Camera array for light field capturing: Sample the 4D light field slice by slice. [Wilburn2005]

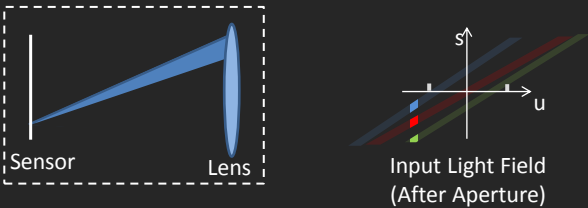


Each camera captures one slice

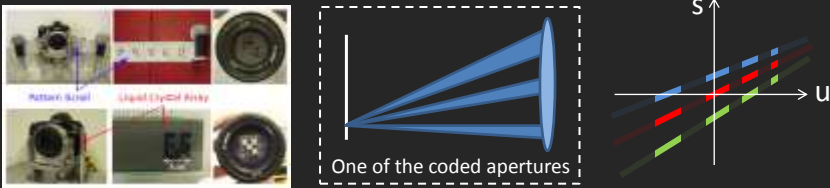
Light Field Capture: Programmable Aperture Camera

[Liang2008][Nagahara2010]

- Method 1: Capture one slice at a time using shifted pinholes



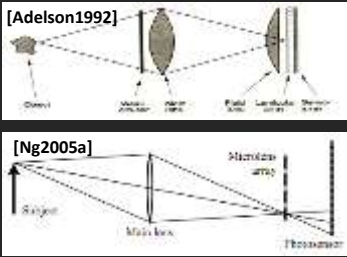
- Method 2: Multiplexing using coded apertures to increase SNR



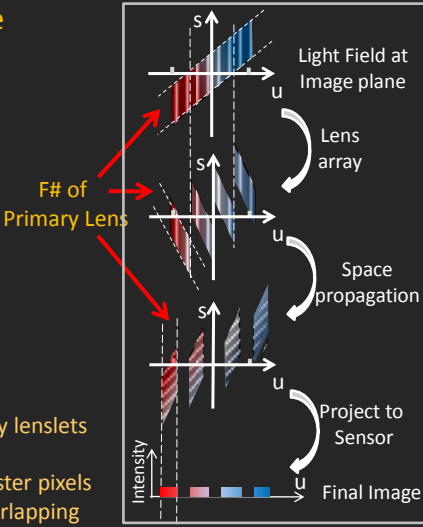
Light Field Capture: Plenoptic Camera

[Ives1930][Adelson1992][Ng2005a]

Place a lens array at image plane



- Sacrifice spatial resolution
- Require high precision sensor positioning
 - Main lens is focused on the sensor by lenslets
- Require careful F# settings
 - F/# of main lens > F/# of Lenslet: waster pixels
 - F/# of main lens < F/# of lenslet: Overlapping

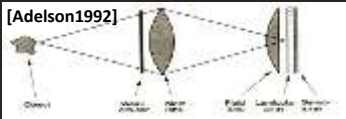


Light Field Capture: Plenoptic Camera

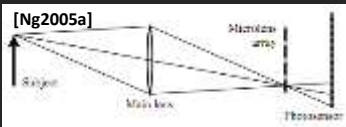
[Ives1930][Adelson1992][Ng2005a]

Place a lens array at image plane

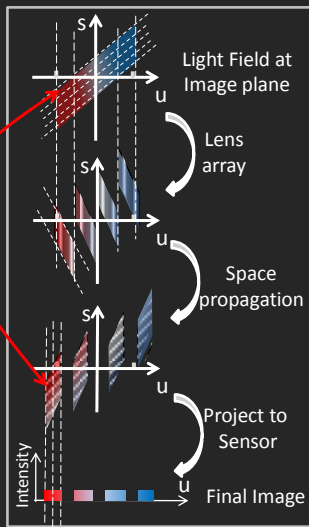
[Adelson1992]



[Ng2005a]



- Sacrifice spatial resolution
- Require high precision sensor positioning
 - Main lens is focused on the sensor by lenslets
- Require careful F# settings
 - F/# of main lens > F/# of Lenslet: waster pixels
 - F/# of main lens < F/# of lenslet: Overlapping



Light Field at Image plane

Lens array

Space propagation

Project to Sensor

Final Image

Handheld Plenoptic Camera [Ng2005a]



Contax medium format camera



Attaching microlens array to the sensor

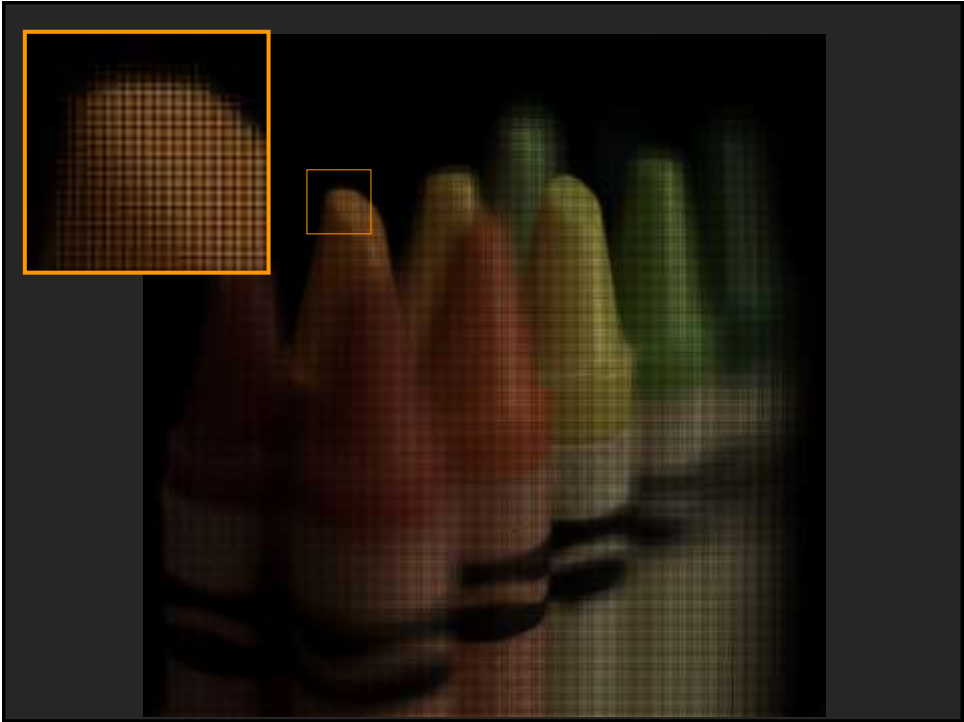


Adaptive Optics microlens array



125µ square-sided microlenses

$4000 \times 4000 \text{ pixels} \div 292 \times 292 \text{ lenses} = 14 \times 14 \text{ pixels per lens}$



Light Field Capture: Fourier Slice Theorem

[Ng2005b]

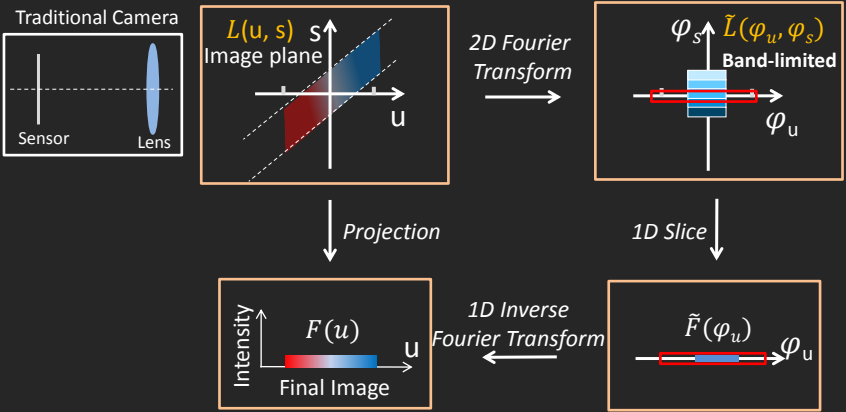
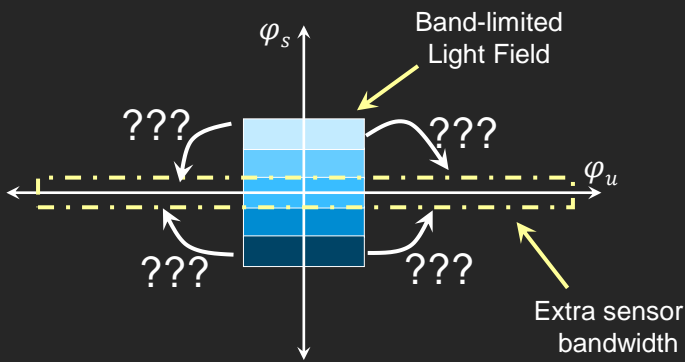


Photo = Slice of Light Field in Fourier Domain

Light Field Capture: Heterodyne Camera

[Veeraraghavan2007]

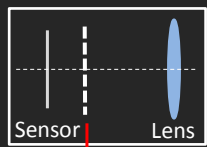


Use the extra sensor bandwidth for light field capturing

Light Field Capture: Heterodyne Camera

[Veeraraghavan2007]

Heterodyne Camera



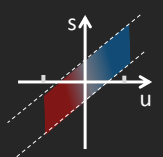
Cosine Mask Tile



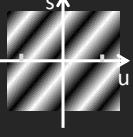
Spatial Domain

Light Field at Image plane

$L(u, s)$



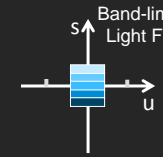
Physical Mask (Sum of Cosines)



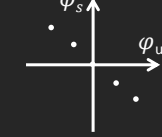
Fourier Domain

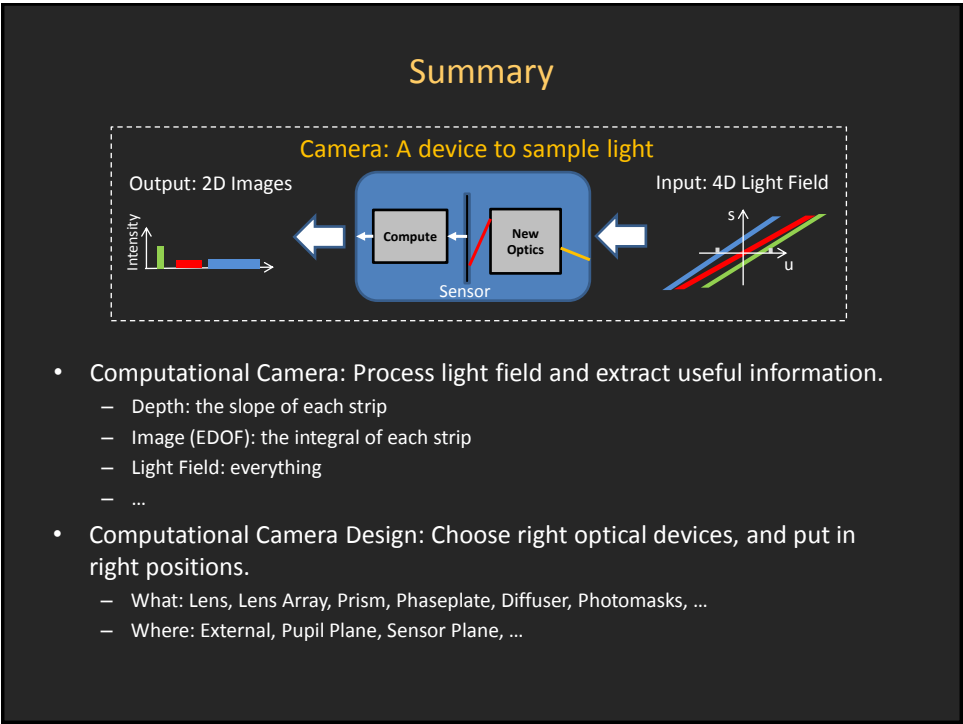
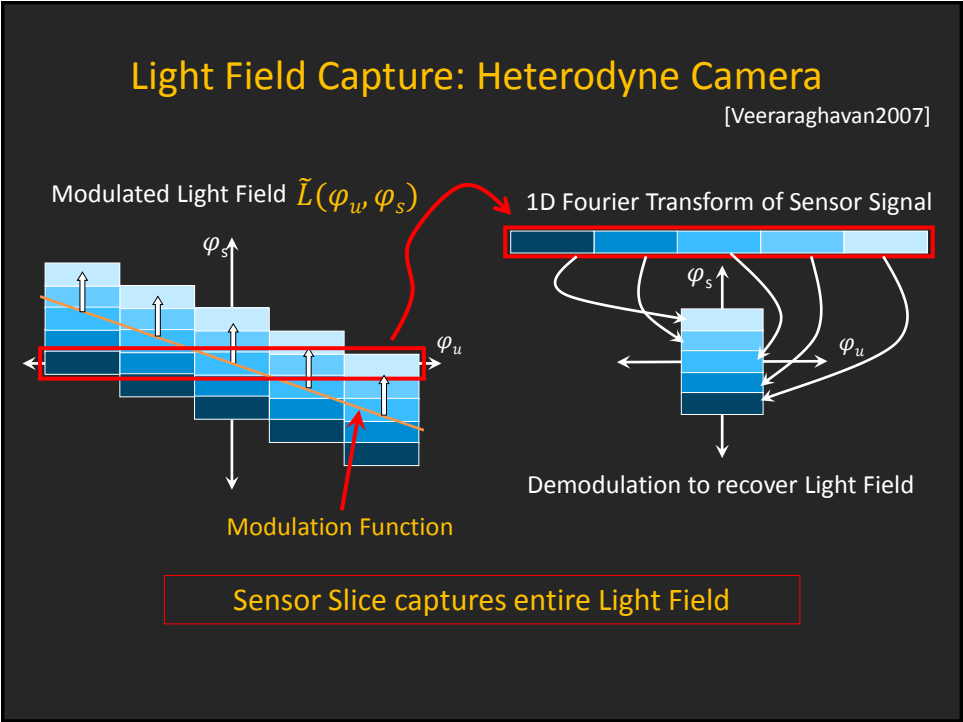
Light Field at Image plane

$\tilde{L}(\varphi_u, \varphi_s)$



Modulation Function (Sum of Impulses)





Devices	External	Aperture Plane	Sensor Plane*
Photomask, Color Filter, Polarizer		[Hiura1998] [Subramanian et al. 2000] [Levin2007][Zhou2009b][Levin2010] [Bando 2008] [Indebetouw1984][Neifeld 2007][Welford 1960] [Poon1987]: EDOF [Gottesman1989][Zhou2009a]: Deblurring [Liang2008][Nagahara2010]	[Veeraraghavan 2007]
Lens Array, Lenslets	[Lippman1908] [Ive1928] [Ohay1997] [Georgiev 2006]	[Levin2009]	[Adelson1992][Ng05] [Georgiev2009]
Diffuser	[Zhou2010]	[Ashok2007] [Cor10, Gar07] [Cossairt 2010]	<div>Red: Depth Green: Image Blue: Light Field</div>
Phaseplate		[Dowski95b] [Greengard 2006] [Dowski 1995a][Chi2001][Castro2004] [Cathey2002]...	
Prism, Plate	[Lee 1998][Xiao2007] [Chunyu2006]		
Others (e.g., sensor motion)			[Ben-Ezra2005] [Nagahara2008]

Devices	External	Aperture Plane	Sensor Plane*
Photomask, Color Filter, Polarizer	[Raskar 2006] [Wolff 1991][Nayar1997] [Schechner2001a] [Schechner2001b]*	[Hiura1998] [Subramanian et al. 2000] [Levin2007][Zhou2009b][Levin2010] [Bando 2008] [Indebetouw1984][Neifeld 2007][Welford 1960] [Poon1987]: EDOF [Gottesman1989][Zhou2009a]: Deblurring [Liang2008][Nagahara2010] [Aggarwal 2004]	[Veeraraghavan 2007] [Nayar2006]* [Yasuma2010] [Lukac2005]
Lens Array, Lenslets	[Lippman1908] [Ive1928] [Ohay1997] [Georgiev 2006]	[Levin2009]	[Adelson1992][Ng05] [Georgiev2009]
Diffuser	[Zhou2010]	[Ashok2007] [Cor10, Gar07] [Cossairt 2010]	<div>Red: Depth Green: Image Blue: Light Field Orange: HDR Yellow: Time Pink: Wavelength /Polarization</div>
Phaseplate		[Dowski95b] [Greengard 2006] [Dowski 1995a][Chi2001][Castro2004] [Cathey2002]...	
Prism, Plate	[Lee 1998][Xiao2007] [Chunyu2006] [Xiao2007] [Du 2009]		
Others (e.g., sensor motion)			[Ben-Ezra2005] [Nagahara2008] [Levin 2008][Gu2010]