

Data structures in Java

Session 2

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Announcements

- Nikhil's office hours: Friday 10 AM-12 PM
Monday 2 PM-4PM
- Clarification for HW1: **Collection** test function should allow user manipulation; write a simple prompt
- Homework 1 is due on 9/22 by class time; that is in a little less than 12 days

Today's Plan

- Java review
 - Some slides with general info
 - Live demo using CUNIX and emacs
- Math review

Java Syntax Basics

- You can write comments via C style

```
/* The compiler ignores this */
```

```
or double slashes // this is ignored
```

- ```
System.out.print("Hello World");
System.out.println("Hello World");
```

- Strings can be added, numbers automatically converted:

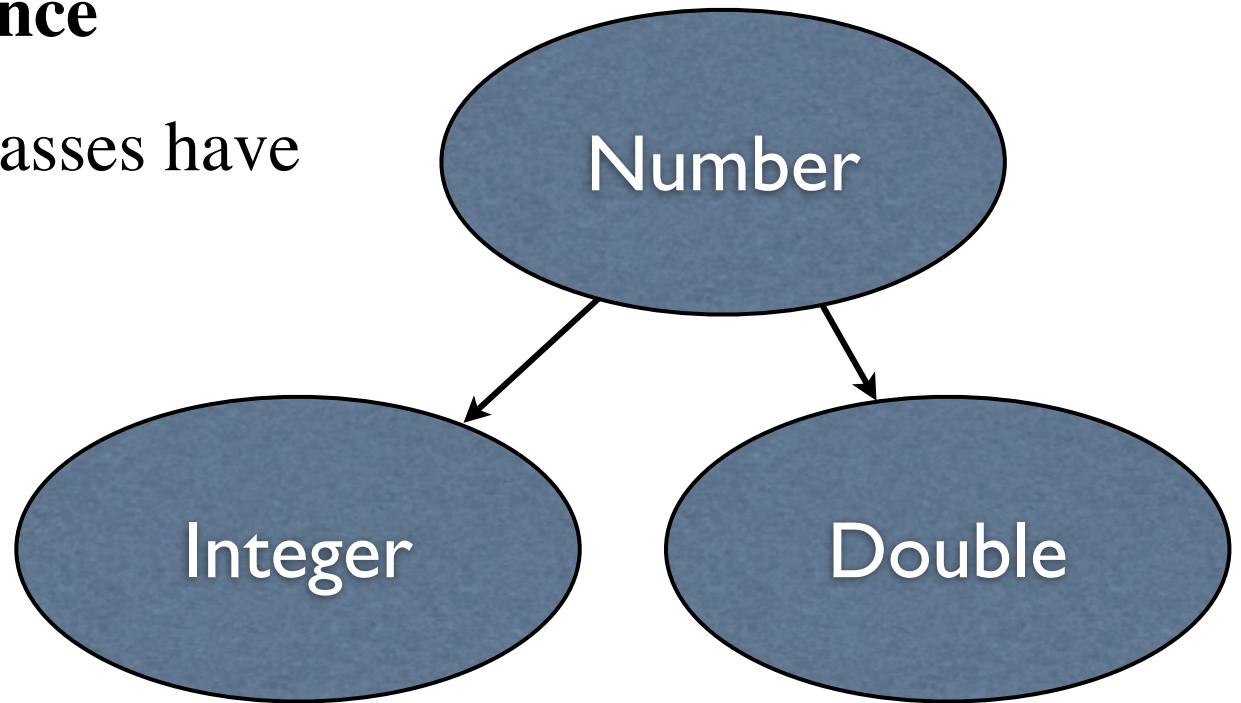
```
System.out.println("Pi is "+Math.PI);
```

# Objected Oriented Programming

- Java is an **object oriented** programming language
  - Even the programs themselves are objects that manipulate other smaller objects
  - Objects are classified into **classes**, which exist in a hierarchy of **inheritance**
  - Furthermore, similar classes have **polymorphism**

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# Classes

- A **class** is a type of object. It has
  - **methods**, which are the functions available for objects of this class
  - **data members**, which contain the information used by the class
- The class and its components can be either **public** or **private**

# Encapsulation

- Preserve abstraction in your code
- Anything that doesn't need to be public should be private
- Limit what a user of your class can do so those limited features are secure, robust, well-tested



# Primitives vs. Objects

- Primitives: int, boolean, double, long...
  - primitives are passed by value
- Objects: Integer, Boolean, Double, String, Scanner, LinkedList, Collection, any class we write...
  - Objects are passed by reference.

# Working with Objects

- After declaring a variable that represents an object, you must also instantiate the object

```
Integer myNumber = new Integer();
```

- Variables start out as NULL
- **new** creates an instance in memory
- The variable name **refers** to the instance

# Exceptions

- Java has built in support for handling errors by using **exception** objects
- Exceptions are **thrown** and **catch'd**, (caught?) e.g.,

```
try {
 SomethingDangerous();
} catch (Exception error) {
 System.out.println("Something went wrong:
 +error);
}
```

# Common Modifiers

- static - value is the same for all objects of this class. Static methods and variables can be used without instantiating (e.g., main)
- final - value cannot be changed; useful for setting constants
- abstract - used on a class if some methods are unimplemented; means they must be implemented in a subclass

# Generics

- We want our data structures to be very general, but Java typically wants all variables to have a type
- The old way to get around this is to **cast** the object as an **Object**
- Since Java 5, we can now use **generics**
- `public class Collection<MyType>`

# Generics continued

- `public class Collection<MyType>`
- `Collection<Integer> foo = new  
Collection<Integer>( );`
- Now `foo` must always work with Integers, even though the class `Collection` is written without specifying a type.

# Warning:

# Generics Arrays

- `MyType[] A = new MyType[N];`

`// doesn't work!`

Generic array declarations are not allowed exactly  
(because Java is stupid\*)

- Instead, instantiate an array of **Objects**, and cast it as a generic. For example, an array **A** of **N** **MyType** objects is:

```
MyType[] A = (MyType[]) new Object[N];
```

\*Java is not stupid

# CUNIX Demo



# Math Background: Exponents

$$X^A X^B = X^{A+B}$$

$$\frac{X^A}{X^B} = X^{A-B}$$

$$(X^A)^B = X^{AB}$$

$$X^N + X^N = 2X^N \neq X^{2N}$$

$$2^N + 2^N = 2^{N+1}$$

# Math Background: Logarithms

$$X^A = B \text{ iff } \log_X B = A$$

$$\log_A B = \frac{\log_C B}{\log_C A}; \quad A, B, C > 0, A \neq 1$$

$$\log AB = \log A + \log B; \quad A, B > 0$$

# Math Background: Series

$$\sum_{i=0}^N 2^i = 2^{N+1} - 1$$

$$\sum_{i=0}^N A^i = \frac{A^{N+1} - 1}{A - 1}$$

$$\sum_{i=1}^N i = \frac{N(N+1)}{2} \approx \frac{N^2}{2}$$

$$\sum_{i=1}^N i^2 = \frac{N(N+1)(2N+1)}{6} \approx \frac{N^3}{3}$$

# Math Background: Proofs

- Proof by Induction:
  - Prove base case,
  - Inductive hypothesis. Prove claim for current state assuming truth in previous state
- Proof by Contradiction: assume claim is false.
  - Show that assumption leads to contradiction

# Reading

- We covered today material in Weiss Ch. 1 - 2.1
- For Tuesday, the rest of Weiss Ch. 2