

Soul

SOUND LANGUAGE

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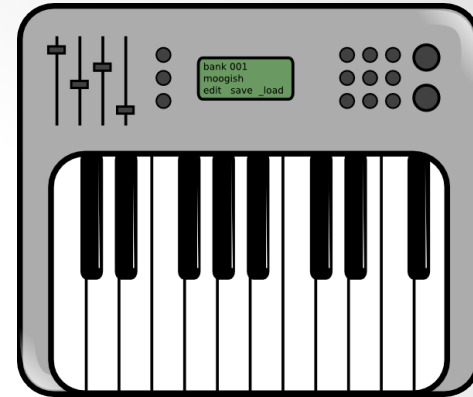
Professor Alfred Aho

DATE

May 16, 2013

WHAT IS SouL?

- Sound Language
- **SouL** is for **musicians**
 - From amateur to expert
 - From hobbyist to professional
- **SouL** was born out of a lack of an easier standard way to do MIDI-based music programming
- Some languages such as Java support MIDI functionality, but are not very intuitive



SouL IS SIMPLE

- Playing a note in Java:

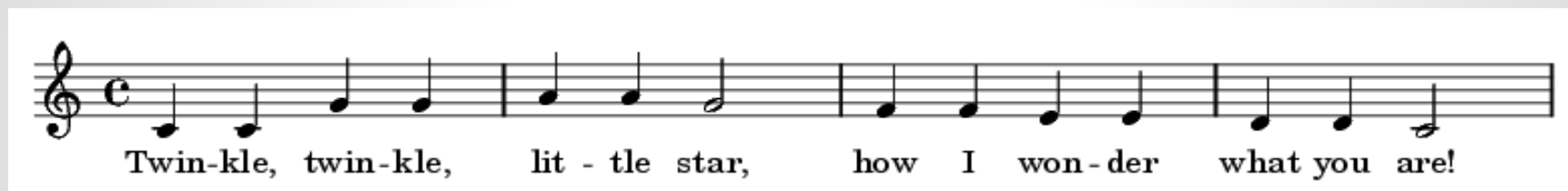
```
import javax.sound.midi.*;
public class PlayD {
    public static void main(String[] args) throws Exception {
        Sequence sequence = new Sequence(Sequence.PPQ, 16);
        Track track = sequence.createTrack();
        track.add(new MidiEvent(new ShortMessage(ShortMessage.NOTE_ON, 0, 62, 127), 0));
        track.add(new MidiEvent(new ShortMessage(ShortMessage.NOTE_OFF, 0, 62, 0), 64));
        Sequencer sequencer = MidiSystem.getSequencer();
        sequencer.open();
        sequencer.setSequence(sequence);
        sequencer.addMetaEventListener(new MetaEventListener() {
            public void meta(MetaMessage m) {
                if (m.getType() == 47) { System.exit(0); }
            }
        });
        sequencer.start();
    }
}
```

- Playing a note in SouL:

```
play(Note('D4', 127, WHOLE));
```

DEMOS

- Twinkle Twinkle Little Star



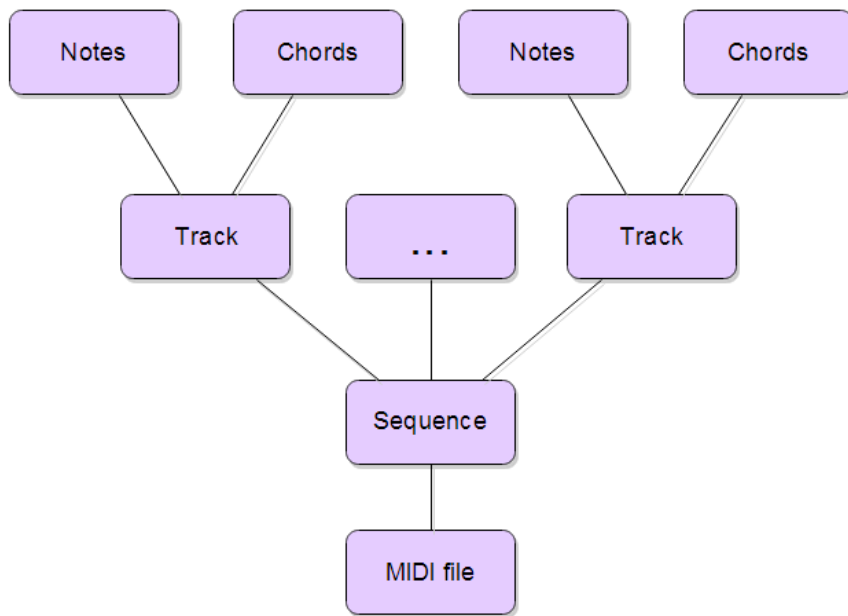
Musical notation for the first version of "Twinkle Twinkle Little Star". The piece is in C major and common time (C). The melody is written on a single treble clef staff. The lyrics are: "Twin-kle, twin-kle, lit - tle star, how I won - der what you are!".

- Twinkle Twinkle Little Star 2.0



Musical notation for the second version of "Twinkle Twinkle Little Star". The piece is in D major and 4/4 time. It features a two-staff arrangement with a treble clef and a bass clef. The melody is in the treble clef, and the accompaniment is in the bass clef. The key signature has two sharps (F# and C#), and the time signature is 4/4. Vertical blue lines are present between measures.

SYNTAX / MIDI STRUCTURE



```
Note n = Note('C4', 80, WHOLE);  
Chord c = Chord(('C4', 'G4'), 80, WHOLE);
```

```
Track t = Track();  
t.add(n); t.add(c);
```

```
Sequence s = Sequence();  
s.add(t);
```

```
Midi m = Midi("MyFile.mid");  
m.write(s);
```

- A **SouL program** revolves around manipulating these elements.

SYNTAX

- There are 33 **keywords** (i.e. `pitch`, `duration`, `decimal`, `play`, `print`, `WHOLE`)
 - They can be **types** or the names of **functions**
 - They can represent note **durations**
 - `true`, `false`, etc.

```
pitch p = 'C#5';
decimal d = 4.5;
instrument i = 40;
Midi m = Midi("test.mid");
duration wh = WHOLE;
```

```
while (p <= 'C#6') {
    play(Note(p, 127, wh));
    p += 2;
}
```

SYNTAX

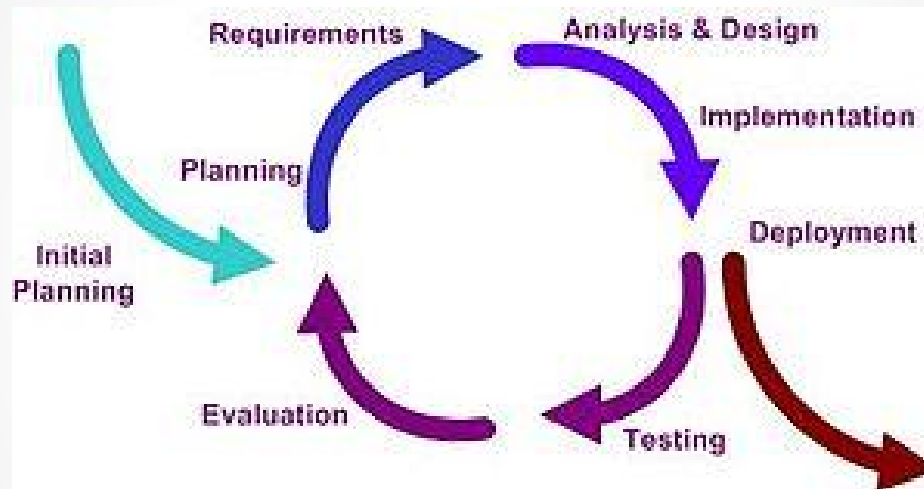
- Java-like syntax, simplified:
 - Semicolons to end statements
 - Construction and manipulation of objects
 - Support of control-flow and arithmetic
 - Objects within objects
- There are currently 9 **built-in functions** that allow manipulation of objects
 - This is where SouL shines
- A look back at a SouL program - **Twinkle Twinkle Little Star**

PROJECT MANAGEMENT

- Met early to decide language and roles
- Facebook and WhatsApp for online discussion, planning meetings
- Met once a week, more when deadlines approached
- Used Google Drive to keep all documents in one place, for real-time group editing
- Kept a meetings log to record weekly progress

PROJECT MANAGEMENT

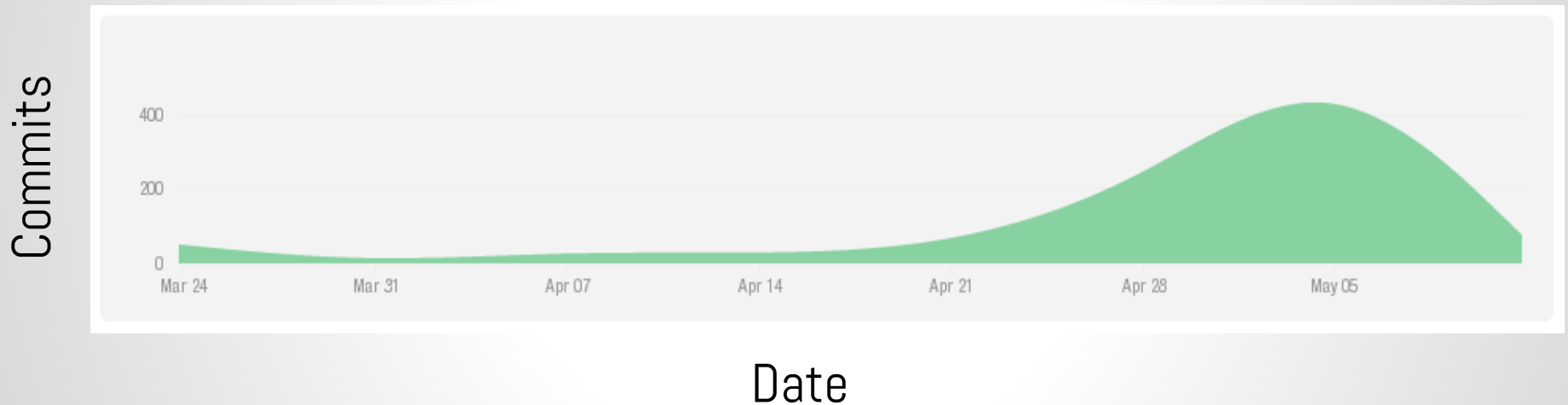
- Iterative and incremental development



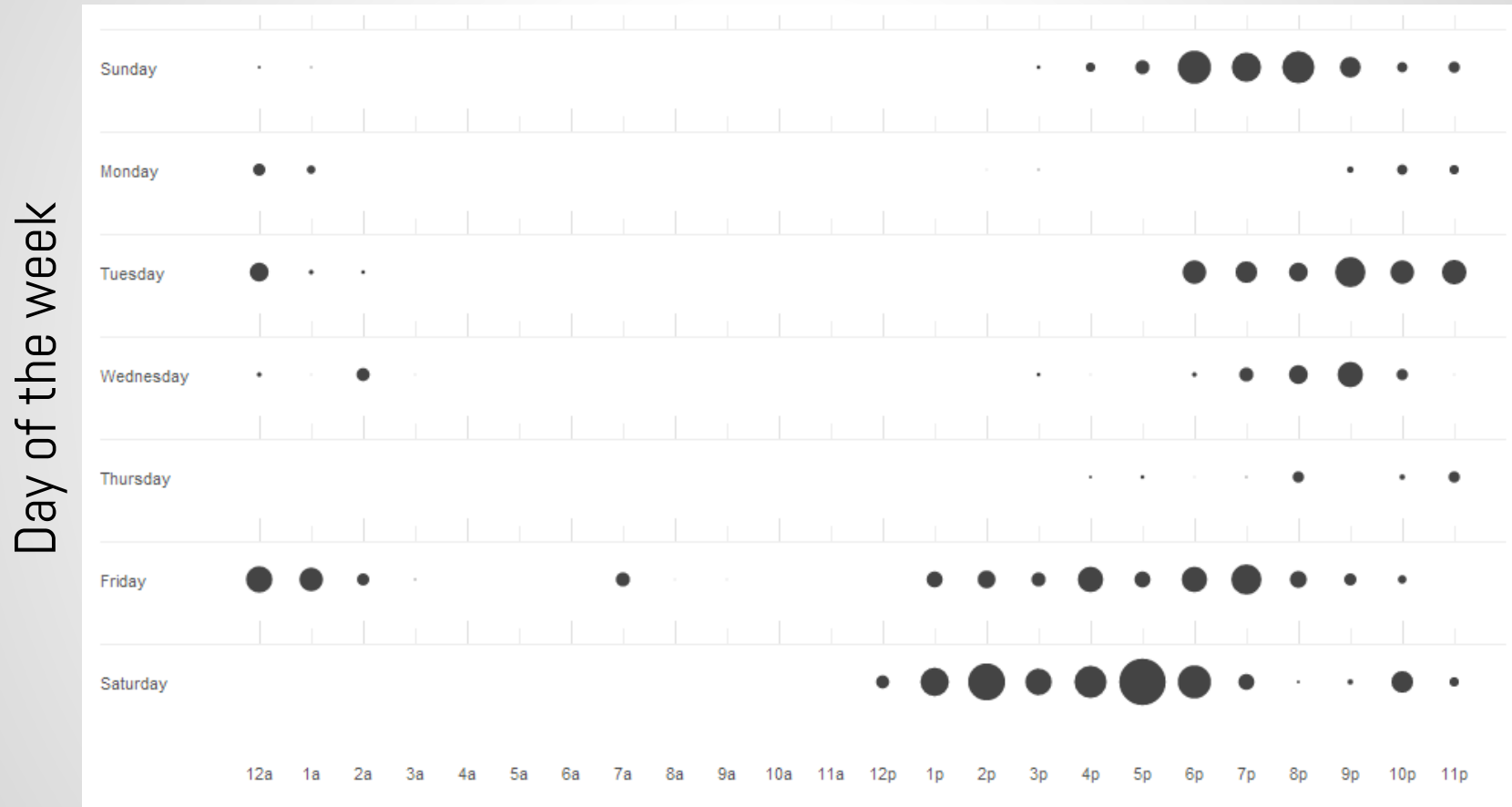
- First meetings: build grammar
- Later: group time for design and testing, busywork done individually

PROJECT MANAGEMENT

Volume of GitHub commits by date

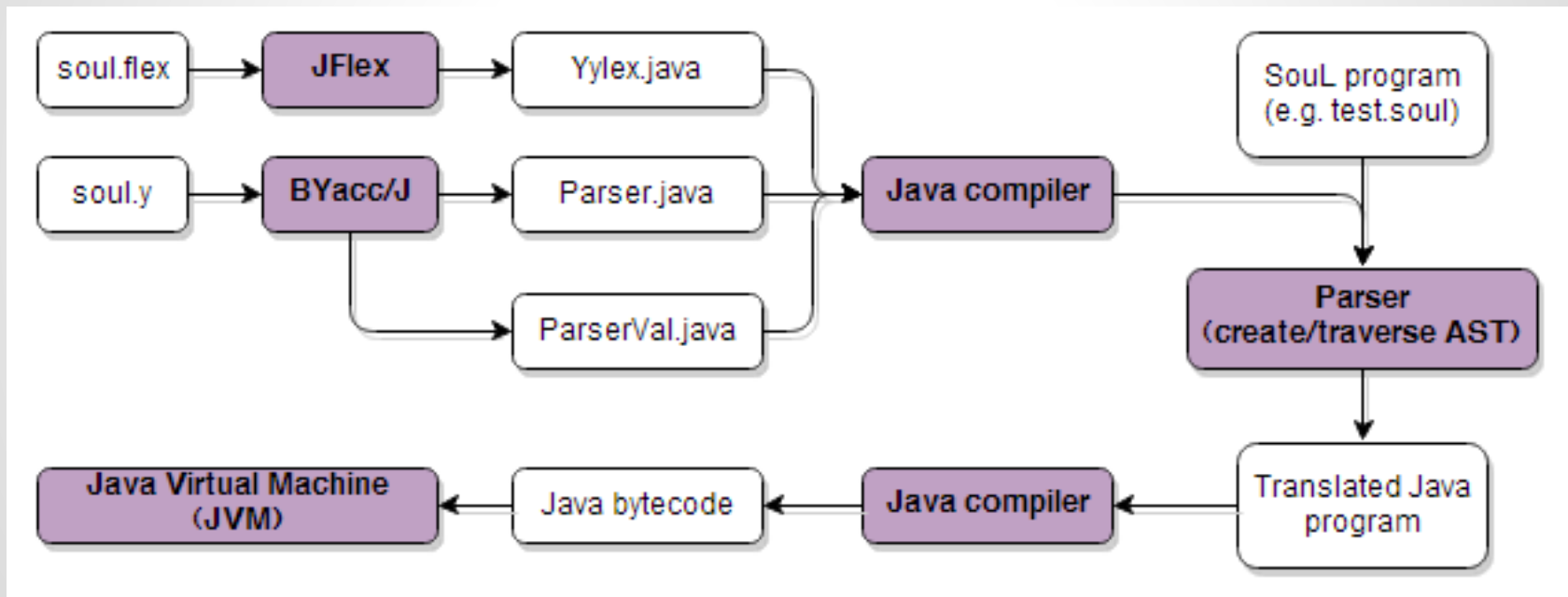


PROJECT MANAGEMENT



TRANSLATOR ARCHITECTURE

Block diagram of the SouL compiler:



TRANSLATOR ARCHITECTURE

Soul code

```
print(Note('D4', 127, WHOLE));
```

Lexer

```
[[PRINT, "print"], ['(', "("], [NOTE, "Note"],  
['(', "("], [PITCHNAME, "'D4'"], [',', ","],  
[NUMBER_INT, "127"], [',', ","], [WHOLE, "WHOLE"],  
[')', ")"], [')', ")"], [':', ":"]]
```

Parser

Parse Tree

Semantic Analyzer

Abstract Syntax Tree

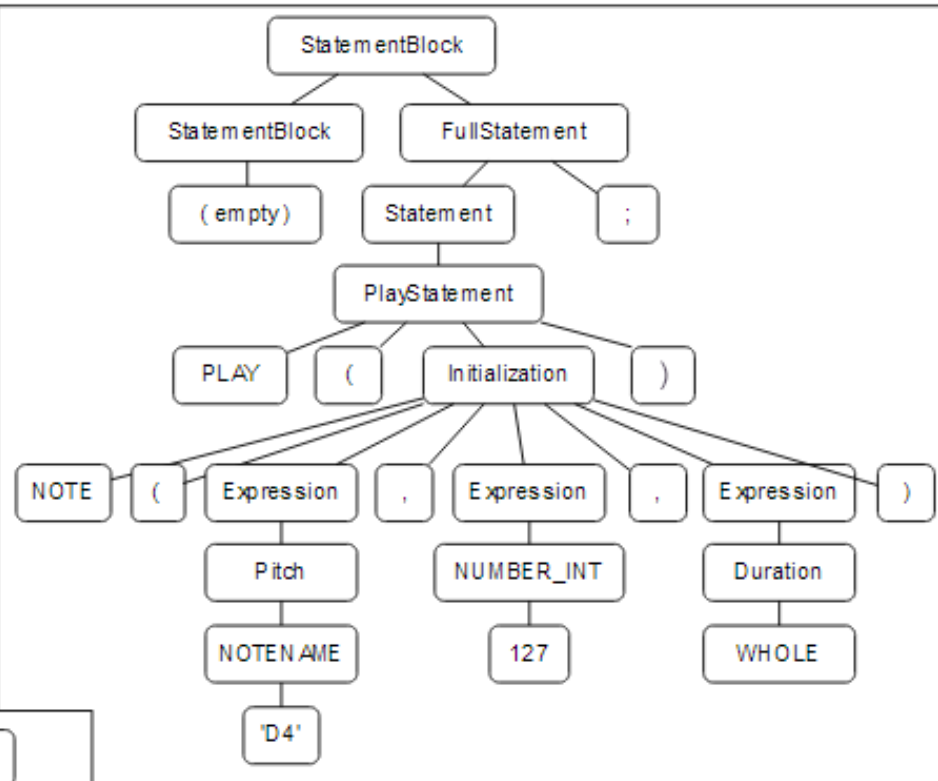
print

Note

'D4'

127

WHOLE



Java code

```
System.out.println(new Note("D4", 127, Note.WHOLE));
```

THE SOFTWARE WE USED



GitHub



RUNTIME ENVIRONMENT

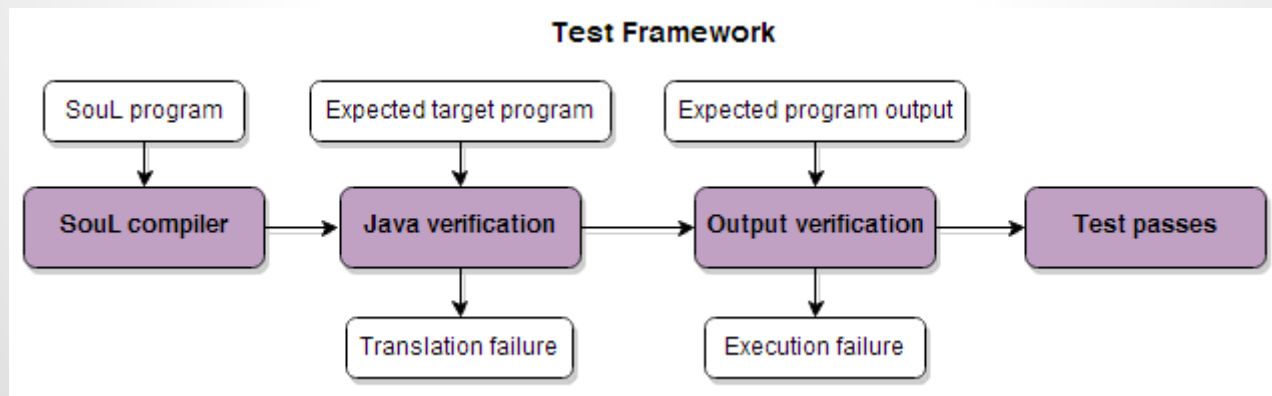
- Works on any UNIX system with proper tools installed
- Execution
 - `./soul filename.soul`
 - Prints all errors to user - both compile-time (type-checking) and runtime errors (divide by 0)
 - `./soul twinkle.soul` - constructs an AST, translated into `Soul.java`, compiled into `Soul.class` with `javac`, and run with `Java` call

COMPILER-GENERATOR TOOLS

- **JFlex** - implementation of lex for Java
 - **jflex lexer.flex**
 - **Yylex.java**
- **BYacc/J** - implementation of yacc for Java
 - **yacc -J grammar.y**
 - **Parser.java**
 - **ParserVal.java**
- **Makefile**
 - make clean
 - make

TESTING

- **test_suite.sh**: Two tests
 - Same translated Java code
 - Same output
 - Output for playing not possible, so user has to check that the notes are the same as expected when running the test suite.

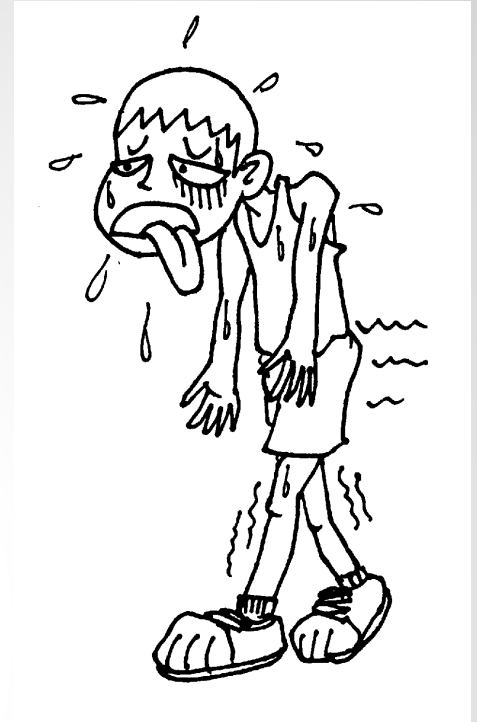


FUTURE UPDATES

- Extracting tracks from Sequence objects
- Overlapping Note and Chord objects at different ticks
- More complex data structures
 - Lists, Arrays, Hashtables
- User-defined functions
- Simplify syntax to make SouL less Java-like

CONCLUSION

- What worked well
 - Version Control
 - jsoul
- What we would've done differently
 - More regular meetings with mentors
 - Start with Java instead of lex/yacc
 - Schedule weekly goals and deadlines more often
- Lessons learned
 - Start early!
 - Research tools thoroughly before implementation
 - Create regression tests from the beginning
- Why to use SouL
 - Simple way to programmatically write music
 - Very few lines of SouL translate into many lines of Java



THANK YOU!

```
play("NeverGonnaGiveYouUp.mid");
```

