

# W2W

## (WHAT TO WEAR)

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## OVERVIEW

- What is W2W
- Why W2W - Motivation
- Target Audience
- Example 1
- Syntactic Constructs
- Example 2
- Syntactic Constructs
- Development Tools Used
- System Architecture
- Testing
- Lessons Learnt
- Future Scope

PROJECT MANAGER  
Jasleen Lamba



## What is W2W?



W2W is a programming language that allows you to store information about the garments in your wardrobe and write programs to generate outfits depending on the weather conditions of that day.

## Why W2W ?

Have you spent hours everyday wondering  
WHAT TO WEAR ?!



# MOTIVATION

## Has this happened to you?

It rained but you didn't have an umbrella!



It was extremely cold but you didn't have a jacket!

It was sunny and you came out wearing a jacket!



# TARGET AUDIENCE

• **YOU?**



- Any user from any age group, any phase of life.
- Clothing retailers like Macys, Forever 21 etc.



# W2W - WHAT TO WEAR

## LANGUAGE BUZZ WORDS

Domain-specific

Easy to use

Declarative

Easy to learn

Simple

Intuitive

Robust

Interactive

User and situation oriented

Portable



## NEXT UP

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LANGUAGE GURU  
Afreen Azad

# EXAMPLE 1



It's summer break and Ethan is going out for a 2 day trip. He wants to make sure that he carries along clothes appropriate for the weather accounting for the fact that the clothes should be light or blue (his favourite color)!

## SYNTACTIC CONSTRUCTS

```
create wardrobe ethanwardrobe;
{
  { item = jacket;}
  {
    item = tshirt;
    color = blue;
    shade = light;
  }
  {
    item = trousers;
    maker = prada;
    color = black;
  }
  {
    item = sweater;
    weight = heavy;
  }
}
```



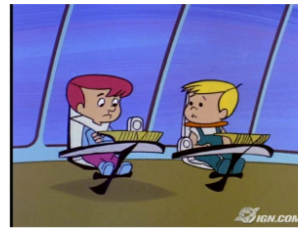
# SYNTACTIC CONSTRUCTS

```
use wardrobe mywardrobe;
void main()
{
    date start = 04/25;
    date end = 04/26;

    for each garment in wardrobe
    {
        if(garment.shade == "light")
        { include;}
        else
        {
            if(garment.color == "blue")
            { include;}
        }
    }
    generateOutfit(start,end);
}
```



## EXAMPLE 2



Ethan has taken permission from his brother to use his wardrobe to dress up for an important meeting. He wants to generate an outfit for a specific temperature. He also wants the option to generate an alternative outfit if he doesn't like the first suggestion.

# SYNTACTIC CONSTRUCTS

use wardrobe mywardrobe+yourwardrobe;

```
void main()
```

```
{  
    print("Input temperature for which you want outfit\n");  
  
    temperature = read();  
    generateOutfit(temperature);  
  
    print("Are you Satisfied? [Yes/No]: ");  
    string s = read();  
  
    if(s == "no")  
    {  
        generateOutfit(temperature);  
    }  
}
```



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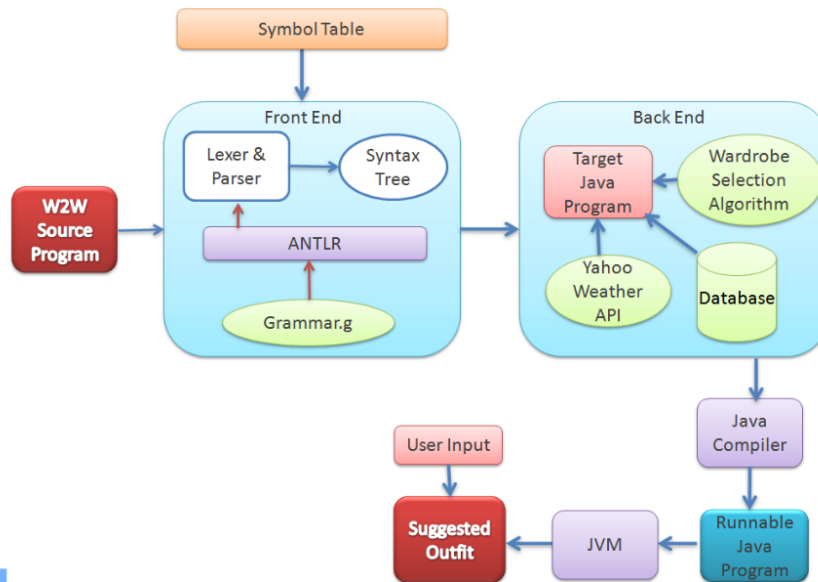


SYSTEM ARCHITECT  
Cyril Joshi

# DEVELOPMENT TOOLS USED



# SYSTEM ARCHITECTURE



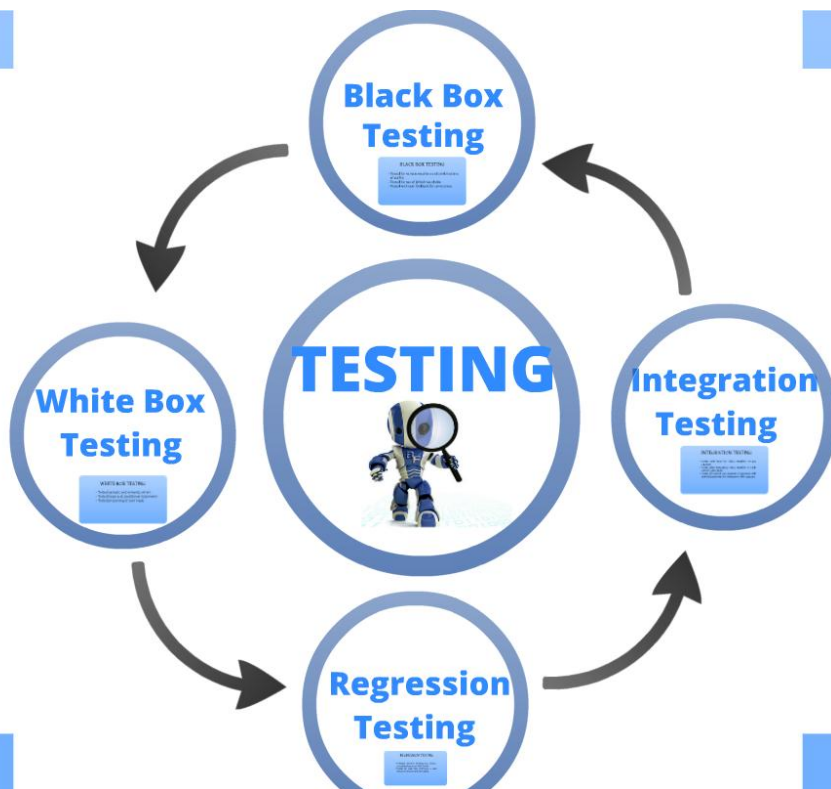


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SYSTEM INTEGRATOR  
Kunal Mudgal



## BLACK BOX TESTING

- Tested for various weathers and combinations of outfits
- Tested for use of default wardrobe
- Tested with user feedback for correctness

## WHITE BOX TESTING

- Tested syntactic and semantic errors
- Tested loops and conditional statements
- Tested processing of user input

## REGRESSION TESTING

- Followed iterative development process and added features to Hello World.
- Tested all code files everytime a new feature or functionality was added.

## INTEGRATION TESTING

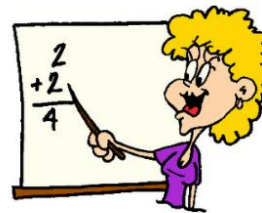
- Tested with stubs for Yahoo Weather API and database.
- Tested after integrating Yahoo Weather API with various date ranges.
- Tested for various combinations of garments with optional parametes for interaction with database.

## FUTURE SCOPE



- Filter by and Sort By in the Wardrobe
- Deleting Garments from the Wardrobe
- Accessing the user's wardrobe from multiple systems
- Graphical representation of the suggested outfits

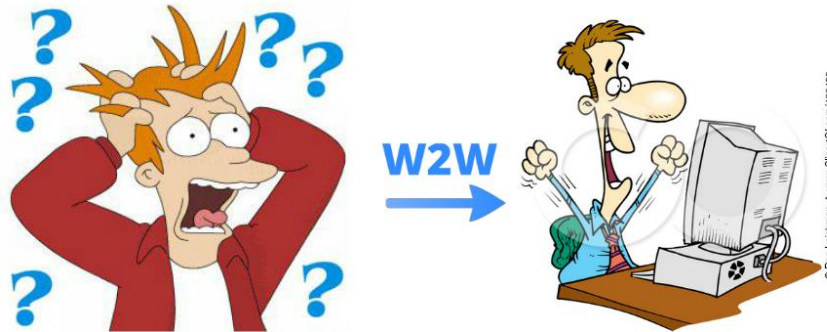
## LESSONS LEARNED



- Start on time!
- Know the difference between a language and an application
- ANTLR
- KISS (Keep it simple silly!)
- Meet often and work in small iterations.



## CONCLUSION



**THANK YOU !!**

