

MAP

shortestPathTester.map

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func main()
  Graph g = new Graph();
  Node la = new Node("temp:50,humidity:low");
  Node sf = new Node("temp:65,humidity:high");
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  UnDirEdge sf_la = new UnDirEdge(sf, la, ("cost":50));
  UnDirEdge la_sf = new UnDirEdge(la, sf, ("cost":180));
  g.findShortest(la, sf, "cost");
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Why use MAP instead?

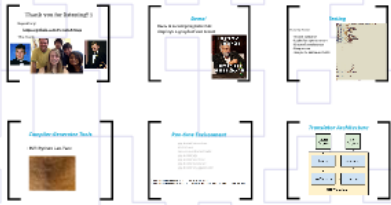
- Graph programming is difficult and complicated in other languages
- Other languages don't have basic graph data structures such as edges and nodes as inherent data types, forcing the programmer to build them themselves

MAP is...

Simple Familiar

Reusable

Intuitive Imperative

MAP: The Graph Programming Language

Serena Simkus - Project Manager
 Sandya Sankarram - Language Guru
 Alex Merkulov - System Architect
 Alfred Tan - System Integrator
 Tommy Inouye - Verification & Validation Person



How MAP is different...

- has edges, nodes, graphs, and paths as inherent data structures
- is easier and more accessible for beginner programmers
- abstracts away syntax and set-up without loss of functionality



Language Syntactic Structure

- Basic data types: Text, Numeric, Boolean
- Derived Data Type examples:
 - Graph g = new Graph();
 - Node la = new Node("temp:50");
 - DirEdge la_sf = new DirEdge(la, sf, ("cost": 100));
- Scoped with curly braces
- If, for, foreach
- Reserved words and characters

Project Management Tools



Asana, Google groups, Gmail, texting, and GitHub

MAP

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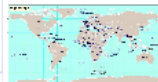
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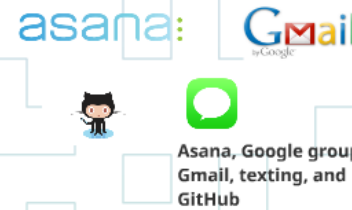


Language Syntactic Structure

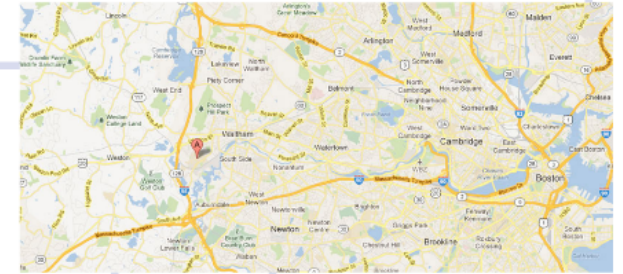
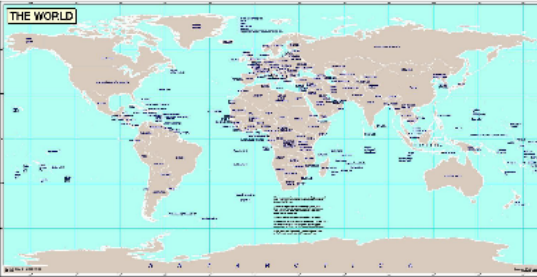
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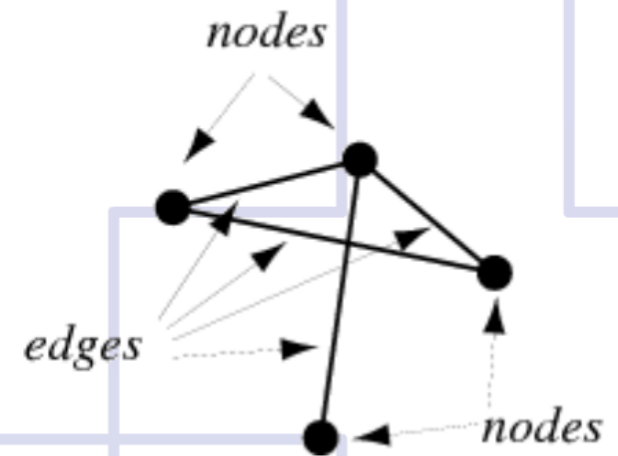


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Built-in Functions

Graph.add(node)

Graph.delete(node)

Graph.addEdge(edge)

**Graph.findShortest(node1, node2,
attribute)**

Graph.draw(filename)

... among others!

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Project Management Tools

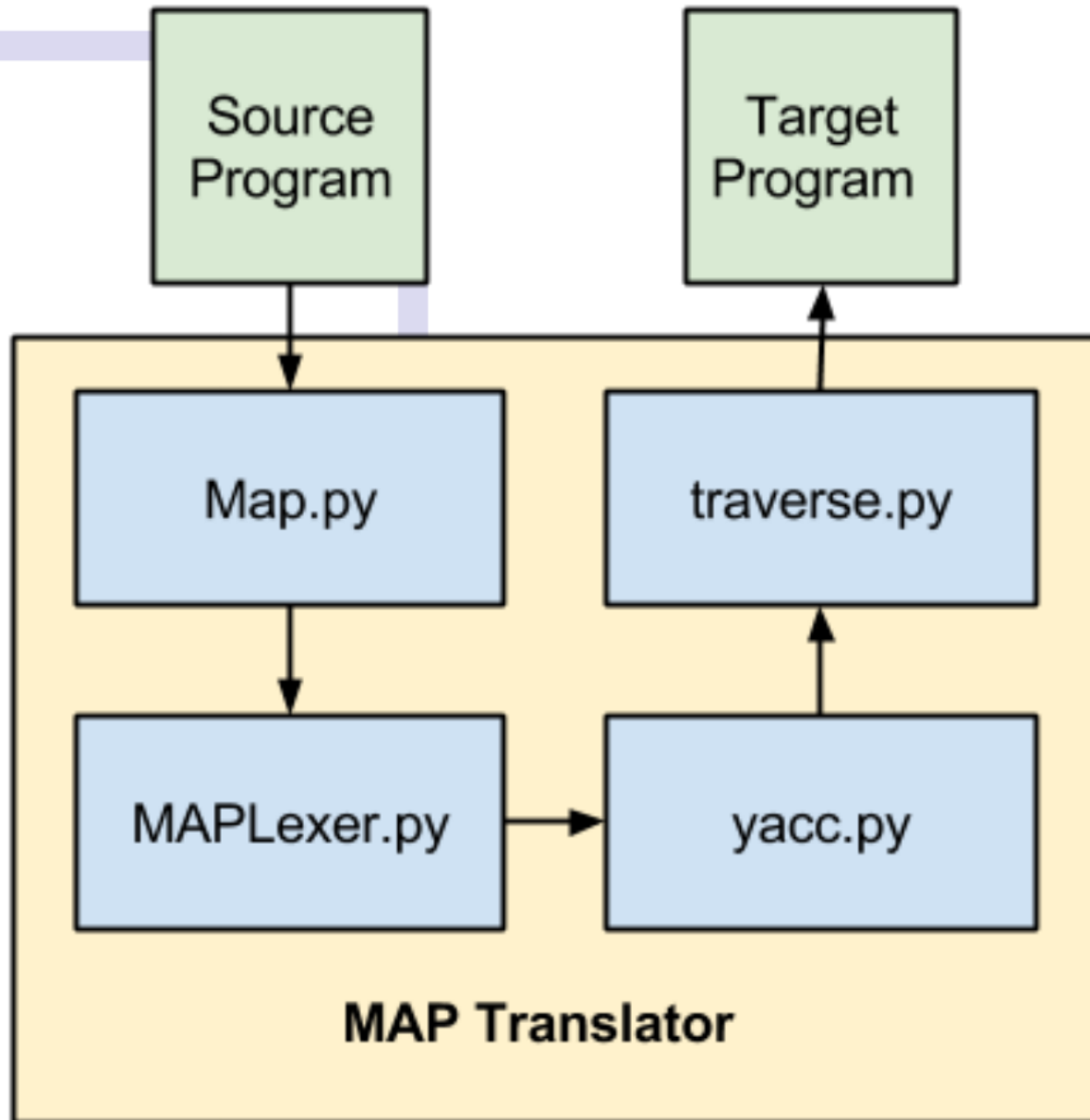
asana:

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Translator Architecture



Translator Architecture

- **Map.py: indentation, scope**
- **MAPLexer.py: lex rules**
- **yacc.py: grammar, AST**
- **Traverse.py: AST->python**

Run-time Environment

```
pip install virtualenv  
virtual env  
source env/bin/activate  
pip install ply  
pip install asciitree  
pip install networkx  
pip install -U pyyaml nltk
```

```
dyn-160-39-247-224:~ alfredtan$ cd map  
dyn-160-39-247-224:map alfredtan$ python Map.py test/sample2.map
```

Software Development Environment



- Python 2.7.5
- GCC 4.2.1
- Mac OS X

Compiler-Generator Tools

- **PLY: Python Lex-Yacc**



Testing

Lexer Tester

- Ensured the effectiveness of lex
- Mostly ensured the flexibility of ID
- Ran a test to check tokens
- Ensures consistent tokens
- Easy to add new tokens to test

```
dyn-160-39-231-16:map tommyinouye$ python lexertest.py
Asserting syntax of hello world and checking generated tokens:
Hello world test passed!
```

```
.Testing all tokens:
asserting key: 1234
asserting key: elif
asserting key: findShortest
asserting key: false
asserting key: read
asserting key: Graph
asserting key: else
asserting key: in
asserting key: .01231
asserting key: equals
asserting key: break
asserting key: func
asserting key: Time
asserting key: path
asserting key: 12312.213123
asserting key: true
asserting key: addEdge
asserting key: if
asserting key: Node
asserting key: write
asserting key: null
asserting key: piNULLdel
asserting key: for
asserting key: deleteEdge
asserting key: Text
asserting key: getEdge
asserting key: Numeric
asserting key: 1
asserting key: return
asserting key: add
asserting key: continue
asserting key: foreach
asserting key: adjacent
asserting key: Path
asserting key: include
asserting key: delete
Token test passed!
```

```
-----
Ran 2 tests in 0.010s
```

```
OK
```


Testing

Traverse Tester

- Tested compiler
- Looks for syntax errors
- Ensured consistency
- Easy to run
- Simple to add more tests

```
dyn-160-39-231-16:map tommyinouye$ python traverseTester.py
BEGIN TRAVERSE TEST
-----
Testing for each statements:
Test for each statement: Passed
.Testing for statements:
Test for statement: Passed
.Testing helloworld:
Test hello world: Passed
.testing if elif else statements:
Test if elif else test: Passed
.Testing if and else statements:
Test if else test: Passed
.Testing if statements:
Test if statement: Passed
..Test nodes:
Test simple node: Passed
.testing paths:
Test building path: Path
.Testing print statements:
Test print statement: Passed
.Test read and write:
Test read and writing: Passed
.testing sample program #1
Test sample program 1: Passed
.Testing sample program #2
Test sample program 2: Passed
.Testing sample program #3
Test sample program 3: Passed
.Testing sample program #4
Test sample program 4: Passed
.Testing sample program #5
Test sample program 5: Passed
.Testing sample program #6
Test sample program 6: Passed
.Testing shortest path
Test shortest path test: Passed
.
-----
Ran 18 tests in 0.072s
OK
```

Testing

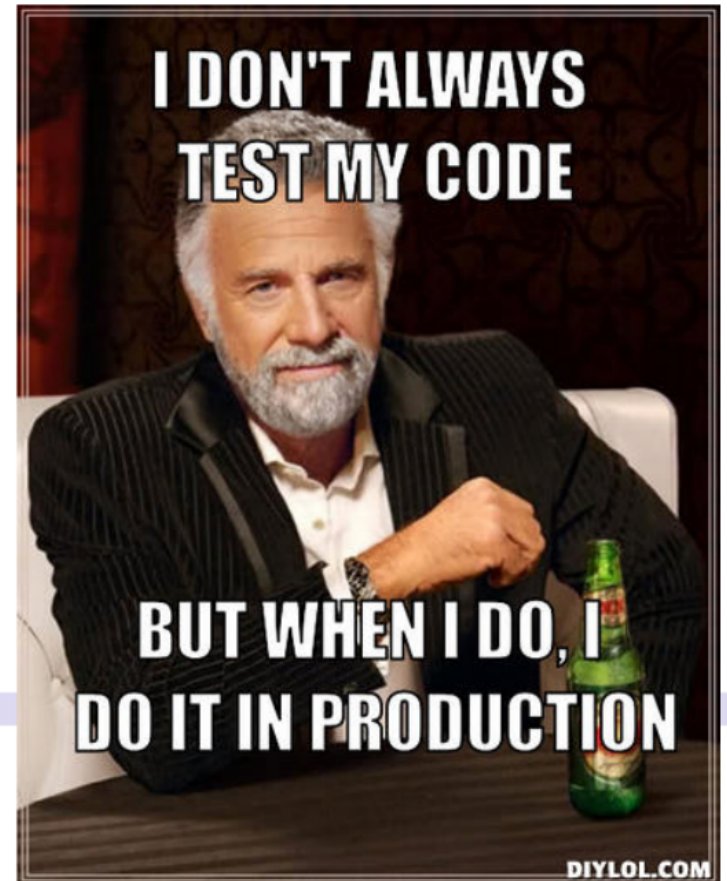
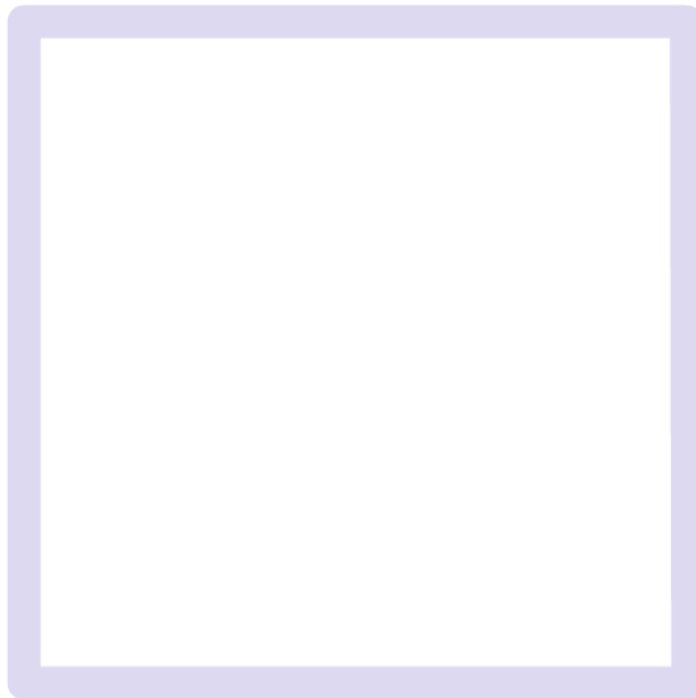
Interpreter Tester

- Checks indentation
- Runs error checking
- Easy to run
- Simple to add more tests
- Most important test

```
import unittest
import sys
import os
class TestInterpreterSyntax(unittest.TestCase):
    def assert_prog(self, testname, outname):
        t=open(testname, 'r')
        o=open(outname, 'r')
        teststr=t.read()
        outstr=o.read()
        self.assertEqual(teststr, outstr)
    def testhelloworld(self):
        os.system("python Map.py test/helloworld.map")
        self.assert_prog("test/helloworld.py", "test/helloworld.out")
    def testfactorial(self):
        os.system("python Map.py test/factorial.map")
        self.assert_prog("test/factorial.py", "test/factorial.out")
    def testforeach(self):
        os.system("python Map.py test/foreachtest.map")
        self.assert_prog("test/foreachtest.py", "test/foreachtest.out")
    def testforstatement(self):
        os.system("python Map.py test/forstatementtest.map")
        self.assert_prog("test/forstatementtest.py", "test/forstatementtest.out")
    def testifelifelse(self):
        os.system("python Map.py test/ifelifelsetest.map")
        self.assert_prog("test/ifelifelsetest.py", "test/ifelifelsetest.out")
    def testifelse(self):
        os.system("python Map.py test/ifelsetest.map")
        self.assert_prog("test/ifelsetest.py", "test/ifelsetest.out")
    def testif(self):
        os.system("python Map.py test/iftest.map")
        self.assert_prog("test/iftest.py", "test/iftest.out")
    def testnode(self):
        os.system("python Map.py test/nodetest.map")
        self.assert_prog("test/nodetest.py", "test/nodetest.out")
    def testsample1(self):
        os.system("python Map.py test/sample1.map")
        self.assert_prog("test/sample1.out", "test/sample1.py")
    def testincludeinput(self):
        os.system("python Map.py test/testincludeinput.map")
        self.assert_prog("test/testincludeinput.out", "test/testincludeinput.py")
    def testpathstest(self):
        os.system("python Map.py test/pathstest.map")
        self.assert_prog("test/pathstest.py", "test/pathstest.out")
```

Demo!

Here is a cool program that displays a graph of our team!



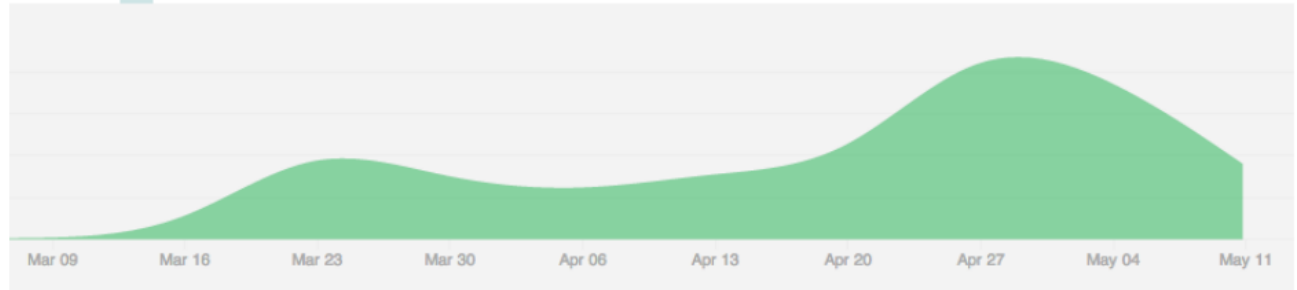
Conclusions

What we learned:

- Progress is important!! Keep moving forward
- GitHub, version control

What went well:

- Meetings!
- Communication
- Dividing up work



What we would have done differently:

- Start implementation earlier
- Working kernel earlier

Why MAP?

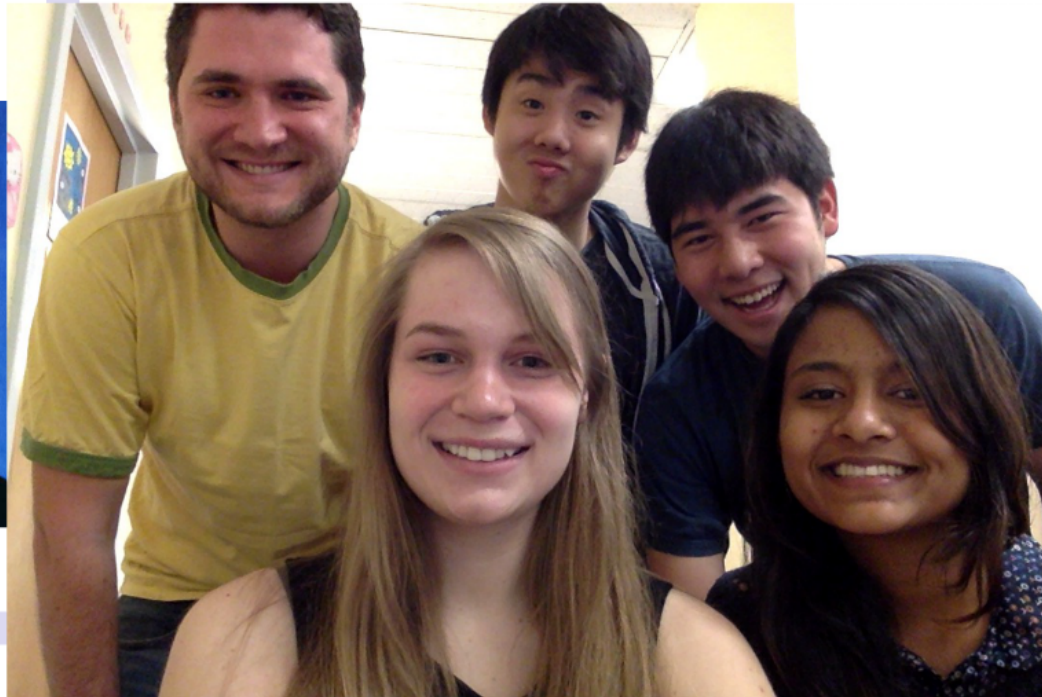
- Did you see that awesome demo?!?
- Graph programming made easier.

Thank you for listening!! :)

Repository:

<https://github.com/PLT-MAP/map>

The Team:



MAP

shortestPathTester.map

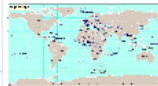
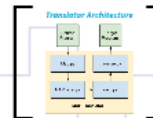
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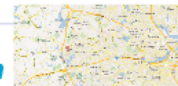
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