

# A Introduction to Modern Cryptography

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## What is Cryptography?

- The art of “Secret Writing”
- A set of mathematical functions
- The basis for lots of cool tricks



## Classic Ciphers

- Encrypted messages composed of letters
- In the telegraph era, produced letters; before that, some ciphers produced weird symbols
- Example: “Caesar cipher”

$$A \rightarrow D, B \rightarrow E, \dots$$

More generally, replace each letter with the one  $n$  further down the alphabet, wrapping around if necessary.

## The System versus the Key

- The general *system* here is “replace a letter by one further down in the alphabet”.
- The *key* is the amount to shift: 3 in this case.
- Assume that the enemy knows the system but not the key.

## Cryptography Becomes Mathematical

- In the 1920s and 1930s, William Friedman started applying mathematics, statistics, and early electromechanical devices to cryptography,
- Mathematical version of Caesar cipher:

$$A = 0$$

$$B = 1$$

...

$$Z = 25$$

$$C_i \equiv P_i + k \pmod{26}$$

- Translation: the  $i$ th letter of ciphertext is produced by adding  $k$  to the  $i$ th letter of plaintext, and then taking the remainder after dividing by 26.



## Information Theory

- Devised in 1948 by Claude Shannon.
- Provided a theoretical foundation for cryptography.
- Explained mathematically why knowing that “h” often follows “t” (in English) helps solve ciphers: “h” has less *information*.
- Set the stage for modern cryptography and cryptanalysis.



## What's a Cipher?

A cipher is a *function* that maps a *key* and *plaintext* to *ciphertext*, for which there is a corresponding decryption function:

$$c = e(k, p)$$

$$p = d(k, c)$$

Put more formally,

$$E : K \times P \mapsto C$$

$$D : K \times C \mapsto P$$

where  $K$ ,  $P$  and  $C$  are sets.

Classically,  $P$  and  $C$  were the alphabet, though  $K$  wasn't. But they don't have to be!



## Enter the Computer

- What is the obvious candidate for  $P$  and  $C$  on a computer?
- Bits? Bytes?
- Close — and sometimes right. But it's usually better to encrypt larger chunks.





## Why Shouldn't We Encrypt Bytes?

- There are 256 possible bytes.
- For any given  $k \in K$ , the attacker only needs to compile a 256-element “codebook”.
- In fact, given information theory, most of those entries will be very easy to build.
- We have to do better.

## Let's Encrypt Larger Blocks

- The *Data Encryption Standard* (DES) encrypts 64-bit blocks, using 56-bit keys:

$$E : \{0, 1\}^{56} \times \{0, 1\}^{64} \mapsto \{0, 1\}^{64}$$

- $2^{56}$  (72,057,594,037,927,936) possible keys.
- $2^{64}$  (18,446,744,073,709,551,616) code book entries for each key.
- (It turns out that even that's not enough.)



## What is DES?

- In the early 1970s, the U.S. government issued an open call for an unclassified cipher for non-classified information.
- Eventually, IBM submitted a design called Lucifer.
- NSA tinkered with the design to produce DES.
- (There was a lot of suspicion and a lot of accusations that NSA tampered with the design to weaken it. Most of those accusations have since been proven false.)

## How Does DES Work (Simplified)?

Repeat 16 times, for  $i$  ranging from 0 to 15:

Split the 64-bit block into two halves,  $L_i$  and  $R_i$

$$L_{i+1} = R_i$$

$$R_{i+1} = L_i \oplus f(R_i, K)$$

Reassemble the two halves

Each round is easy to invert. But all 16 together are strong.



## Encrypting Messages

- DES is a *block cipher*.
- What if we want to encrypt messages?
- Lots of ways; one is a *stream cipher*.
- Encryption function changes *state* each time, so that each encryption is different.

$$E : K \times P \times S \mapsto C \times S$$

- Example: use a counter. Encrypt the counter, add the result to the message, increment the counter by 1.
- Note: decryption needs the same starting counter.



## Today's Block Cipher: AES

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- The Advanced Encryption Standard is intended to replace DES.
- ⇒ Someone built a \$250,000 machine that could try all  $2^{56}$  DES keys in a short time.
- New cipher is Rijndael, named after Joan Daemon and Vincent Rijmen.
- Encrypts 128-bit blocks.
- Key sizes of 128, 192, and 256 bits.



## And Now for Something Completely Weird

In 1976, Whit Diffie and Marty Hellman had an insight: what if the encryption key  $k$  and the decryption key  $k$  weren't the same?

$$c = e(k, p)$$

$$p = d(k', c)$$

$$k \neq k'$$

Furthermore, it must be (for all practical purposes) impossible to find  $k'$  from  $k$ .

This was the root of *public key cryptography*.



## What is Public Key Cryptography Good For?

- I publish my *public* (encryption) key in the phone book.
- You can use it to encrypt a message to me.
- I use my *private* (decryption) key to read it.





## What's Wrong with that Scheme?

- Suppose I want to read email sent to you via public key cryptography.
- Further suppose that the “phone book” is really some Internet site.
- I hack the site and replace your public key with mine.
- I'll be able to read all your secret email.



## Digital Signatures

- Diffie and Hellman had another insight.
- Suppose you *encrypted* a message with your secret *decryption* key.
- Only you know the decryption key, so only you can do that encryption.
- Everyone knows the public encryption key; anyone can use it to *decrypt* your message.
- This proves it came from you: a digital signature.



## Certificates

- We can use digital signatures to defeat the attack.
- Assume that there is a mutually trusted party who has a private key  $S$ .
- This party uses  $S$  to sign a message containing my name and my public key:

$$d(\text{Steve Bellovin} || e_{\text{Steve Bellovin}}, S)$$

- Such a construct is called a *certificate*.
- To use it, you first verify the signature against the third party's public key. Then you can extract my public key to send me a message.
- (Where do you get the trusted party's public key?)
- (What if someone hacks the trusted party's computer?)



## Can Public Key Cryptography Exist?

- For digital signatures to exist, we need a *trapdoor function*: a function that's easy to calculate but extremely hard to invert.
- Diffie and Hellman couldn't quite invent one.
- But Ron Rivest, Adi Shamir, and Len Adleman succeeded.



## RSA Encryption

- RSA encryption rests on two apparently-contradictory statements: It is relatively easy to tell if a large number is prime. But it is extremely hard to calculate the factors of a large composite number. Yes, that means that you don't do primality testing by lots of trial divisions.
- Pick two very large (hundreds of digits long) prime numbers,  $p$  and  $q$ ; let  $n = pq$ .
- The public key is any number  $e$ ,  $1 < e < n$ .
- The private key  $d$  is calculated by Euclid's algorithm such that

$$ed \equiv 1 \pmod{(p-1)(q-1)}$$

- Given only  $n$  and  $e$ , there is no way known to calculate  $d$  without factoring  $n$ .



## Encrypting with RSA

- To encrypt a message  $p$  with a public key of  $\langle e, n \rangle$ :

$$c = p^e \pmod{n}$$

- To decrypt:

$$p = c^d \pmod{n}$$

- This scheme works for digital signatures, too.
- In fact, you can sign before or after encrypting, to send a secret, signed message.
- N.B. The numbers in these modular exponentiations are hundreds of digits long. Public key cryptography is expensive...



## How the World Learned of RSA

- Rivest, Shamir, and Adleman wrote a technical report.
- Martin Gardner described it in Scientific American.
- *Lots* of people requested copies of the report.
- Someone from NSA wrote to MIT, claiming that exporting the report violated the International Trafficking in Arms Regulations.
- Supposedly, this was a personal act, and not officially authorized. . .



## The RSA Challenger

- Gardner's column gave a challenger cipher, using 100-bit primes.
- There's been progress in factoring since 1978.
- About 5 years ago, the message was decrypted:  
*The magic words are squeamish ossifrage.*





## Cool Tricks: Coin Flipping

- How do we flip coins on the Internet? RSA lets us do it.
- Alice and Bob ( $A$  and  $B$ ) each generate a public/private key pair  $E_A, D_A, E_B, D_B$ . (Both parties must use the same value for  $n$ .)
- Alice generates two random messages,  $M_h$  and  $M_t$ , for heads and tails, and sends  $E_A(M_h)$  and  $E_A(M_t)$  to Bob.
- Bob picks one of these messages, encrypts it, and sends back  $E_B(E_A(M))$ .
- Alice decrypts it and sends it back:

$$D_A(E_B(E_A(M))) = E_B(D_A(E_A(M))) = E_B(M)$$

- Bob decrypts this and gets either  $M_h$  or  $M_t$ , and sends it back to Alice.



## Let's Try It

	$e$	$d$	
Alice	5	53	$p = 7, q = 23, n = 161$
Bob	13	61	

Assume  $M_h = 14$ .

$$\begin{aligned}14^5 & \pmod{161} = 84 \\84^{13} & \pmod{161} = 28 \\53^{28} & \pmod{161} = 126 \\61^{126} & \pmod{161} = 14\end{aligned}$$

## Other Cool Tricks

- Internet poker
- Simultaneous contract signing
- Secret-sharing
- Secure elections
- Digital cash



## How is this Used Today?

- DES being replaced by AES.
- RSA is still believed secure, and is widely used on the Internet.
- Certificates are widely used; the public keys for major *certificate authorities* are built into browsers and operating systems.
- More and more Internet traffic is encrypted.

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