
RAPID

Rapid API Dialect

The Team

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Motivation

Rapidly prototype and develop an API server, using strong typing to provide some guarantees about API functionality.

Hello World

```
println("Hello world");
```

Hello World via API

```
http () string {  
    return "Hello World";  
}
```

GCD Calculator

```
func gcd(int p, int q) int {  
    while (q != 0) {  
        int temp = q;  
        q = p % q;  
        p = temp;  
    }  
    return p;  
}
```

Let's Make it a Server!

```
namespace gcd {  
    param int a {  
        param int b {  
            http (int a, int b) int {  
                int res = gcd(a, b);  
                return res;  
            }  
        }  
    }  
}
```

OOP in RAPID

```
class User {
  int age;
  string name = "Stephen";
  optional int height;

  instance my {
    func is_old() boolean {
      return (my.age >= 30);
    }
    func make_older() {
      my.age = my.age + 1;
    }
  }
}
```

```
User stephen = new User(age=29);
println(stephen.age);
stephen.height = 73;
println(stephen.height);

if (stephen.is_old()) {
  println("Stephen is old");
}
else {
  println("Stephen is young");
}
stephen.make_older();
if (stephen.is_old()) {
  println("Stephen is old");
}
```

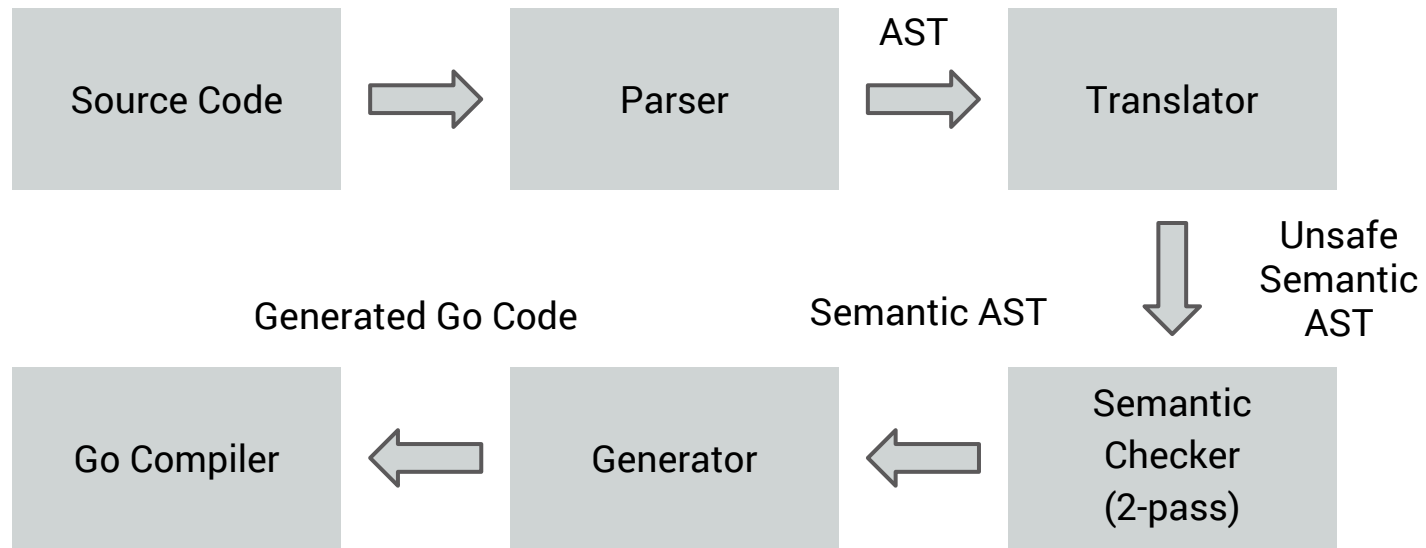
Types

- Ints
 - Floats
 - Strings
 - Booleans
 - Classes
 - Lists
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Functions

- Instance functions
 - Standalone functions
 - Multiple return types
 - Type checked args
 - Optional args with default values
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Compiler Pipeline



Lessons Learned

- Set smaller milestones and stick to them. Meet more regularly to work.
 - Programming a sizeable project in a new programming language takes longer than expected.
 - Rigorous code review, and testing are important!
 - Focus. Our LRM was ambitious
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Demos

- GCD Server
 - OOP
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