

# **CSEE W3827**

Fundamentals of Computer Systems

Homework Assignment 6

**Solutions**

Prof. Martha A. Kim and Stephen A. Edwards

Columbia University

Due April 30th, 2012 at 1:10 PM

Show your work for each problem; we are more interested in how you get your answer than whether you get the right answer.

1. (25 pts.) Examine the following MIPS program:

```
i1:  ori  $t0, $0, 1000
i2:  ori  $t1, $0, 2000
i3:  addi $t2, $t0, 100
i4:  lw   $t3, 0($t1)
i5:  lw   $t4, 0($t0)
i6:  add  $t3, $t3, $t4
i7:  sra  $t3, $t3, 1
i8:  sw   $t3, 0($t0)
i9:  sw   $t3, 0($t1)
i10: addi $t0, $t0, 4
i11: addi $t1, $t1, 4
i12: slt  $t3, $t0, $t2
i13: bne  $0, $t3, i4
```

(a) When this code fragment is run, how many instructions will be executed total?

$3 + 10 \times 25 = 253$  instructions

(b) Consider the five-stage MIPS pipeline with full bypass (i.e., M-to-E, W-to-E, and M-to-D bypasses) and stall logic discussed as in class and shown at the end of this assignment. List each hazard in the code and explain how the processor will resolve it, e.g., “stall two cycles,” “bypass W to E,” “bypass M to D.” The first is provided as an example.<sup>1</sup>

- $i1 \rightarrow i3$ , bypass W to E
- $i2 \rightarrow i4$ , bypass W to E
- $i5 \rightarrow i6$ , stall  $i6$  one cycle then bypass W to E
- $i6 \rightarrow i7$ , bypass M to E
- $i7 \rightarrow i8$ , bypass M to E
- $i7 \rightarrow i9$ , bypass W to E
- $i10 \rightarrow i12$ , bypass W to E
- $i12 \rightarrow i13$ , stall  $i13$  one cycle then bypass M to D
- $i13 \rightarrow i4$ , when branch taken, misprediction results in one cycle bubble

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<sup>1</sup>For the handful of instructions not supported by the processor assume that: shift and setting operations for `sra` and `slt` are performed by the ALU in the Execute stage; that `bne` is just like `beq` and with branch resolution in the Decode stage.

(c) How many cycles will this code snippet take to execute on a pipelined processor?

$$3 + (10 + 3) \times 24 + (10 + 2) + 4$$
$$3 + 312 + 12 + 4 = 331 \text{ cycles}$$

2. (20 pts.) Assuming the same, fully-bypassed pipeline as in the previous problem.

- (a) List all control and data dependencies which result in pipeline stalls (e.g.,  $i2 \rightarrow i3$ ).  $i2 \rightarrow i3$ ;  $i6 \rightarrow i7$ ;  $i7 \rightarrow i1$
- (b) Reorder the instructions to remove as many of the stalls as possible. You may not change the code other than reordering (i.e., no re-allocating registers). List the stalls that remain. **only the misprediction stall remains:  $i7 \rightarrow i1$**

i1:	lw	\$t0, 0(\$t1)	i1:	lw	\$t0, 0(\$t1)
i2:	lw	\$t4, 0(\$t2)	i2:	lw	\$t4, 0(\$t2)
i3:	add	\$t0, \$t0, \$t4	i6:	addi	\$t1, \$t1, -8
i4:	add	\$t0, \$t0, \$t2	i3:	add	\$t0, \$t0, \$t4
i5:	addi	\$t2, \$t2, -8	i4:	add	\$t0, \$t0, \$t2
i6:	addi	\$t1, \$t1, -8	i5:	addi	\$t2, \$t2, -8
i7:	bne	\$t1, \$0, i1	i7:	bne	\$t1, \$0, i1

3. (25 pts.) Consider three **direct mapped** caches X, Y, and Z each interpreting an 8-bit address slightly differently according to the {tag:setIdx:byteOffset} format specified. For each address in the reference stream, indicate whether the access will hit (H) or miss (M) in each cache.

Address Formats →	C1 {2:2:4}	C2 {2:3:3}	C3 {2:4:2}
Block Size (Bytes):	16	8	4
Cache Size (Blocks):	4	8	16

**Address References  
(in binary)**

00000010	M	M	M
00000100	H	H	M
00001000	H	M	M
00010000	M	M	M
00100000	M	M	M
01000000	M	M	M

4. (30 pts.) Consider a three-level hierarchy consisting of an L1 cache backed by an L2 backed by main memory.
- (a) For each address referenced, indicate whether it will be a hit (H) or a miss (M) in each cache. You should indicate no access with a slash. For each hit or miss, also indicate the set in which it occurred. For example,  $M \rightarrow A$ , means the access missed in set A.

	L1	L2
<b>Sets</b>	16	16
<b>Bytes/Block</b>	16	256
<b>Ways</b>	2	2

  

<b>0xABCDE</b>	$M \rightarrow D$	$M \rightarrow C$
<b>0xABCD0</b>	$H \rightarrow D$	-
<b>0xABDD0</b>	$M \rightarrow D$	$M \rightarrow D$
<b>0xABCE0</b>	$M \rightarrow E$	$H \rightarrow C$
<b>0xABCEF</b>	$H \rightarrow E$	-
<b>0xABCDE</b>	$H \rightarrow D$	-

(b) What is the miss rate for L1 and L2?

$$M_{L1} = 50\%; M_{L2} = 66.6\%$$

(c) Let the L1 access time be 5 cycles, L2 50 cycles, and Memory (which backs L2) 1000 cycles. What is the expected access time for the entire hierarchy, assuming the reference pattern from the first part of the problem?

$$T = T_{L1} + M_{L1} \times (T_{L2} + M_{L2} \times T_{Mem}) = 5 + 0.5 \times (50 + 0.666 \times 1000) = 363$$



For reference, fully pipelined MIPS datapath:

